



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP
SEASON 2015-2016



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

VTB UNITED LEAGUE REGULATIONS

2015/2016 SEASON

APPROVED

League Board meeting, 19.07.2015

General Director
United Basketball League

Andrey Shirokov



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

TABLE OF CONTENTS

<u>TERMS AND CONDITIONS</u>	4
<u>CHAPTER 1 GENERAL PROVISIONS</u>	6
<u>CHAPTER 2 CLUB LICENSING AND ITS ORDER</u>	9
<u>CHAPTER 3 SPORTS FACILITIES.</u> <u>PLAYING COURT AND TECHNICAL EQUIPMENT REQUIREMENTS</u>	11
<u>CHAPTER 4 GAME PARTICIPANTS' EQUIPMENT</u>	19
<u>CHAPTER 5 CHAMPIONSHIP SYSTEM, TIME AND VENUE OF GAMES, AWARDS</u>	23
<u>CHAPTER 6 ORGANIZING AND HOLDING CHAMPIONSHIP GAMES, CLUBS' OBLIGATIONS</u>	26
<u>CHAPTER 7 CHAMPIONSHIP OFFICIATING</u>	39
<u>CHAPTER 8 CHAMPIONSHIP INFORMATION & STATISTICS REQUIREMENTS</u>	49
<u>CHAPTER 9 MEDIA</u>	52
<u>CHAPTER 10 BROADCASTING CHAMPIONSHIP GAMES. CLUB OBLIGATIONS</u>	58
<u>CHAPTER 11 SANCTIONS, PROTESTS AND DISCIPLINARY PUNISHMENTS</u>	62
<u>APPENDICES</u>	67

TERMS AND CONDITIONS

The following terms and conditions are used in these Regulations:

- **Aggressive Behavior** is hostile actions or behavior with an aim to hurt a person morally, physically or in other way without physical force.
- **Act of Violence** is the physical impact of one person on another in the manner of direct action on that person's organism – pushing, punching, beating and other ways of causing physical injuries.
- **VTB United League Championship Directorate (hereinafter referred to as the Directorate)** is a working body, which performs the organization, preparation and holding of the VTB United League Championship.
- **VTB United League (hereinafter referred to as the League)** is an autonomous non-profit organization "United Basketball League", which performs the organization, preparation and holding of the VTB United League Championship.
- **Player** is a sportsman who has the necessary skills to play basketball and participates in basketball competitions.
- **Club** is a juridical body created and acting in accordance with the legislation of the country where it is registered. It carries out educational and practice, competition, physical education and nurturing activity, it has a basketball team and a contract with the League.
- **Guest Club** is a club, which participates in the game on the opponent's court.
- **Host Club** is a club, which is responsible to hold the game on its own court.
- **Team** is a group of players, coaches and others participating in the competition.
- **Coach's License** is a Document issued by the League Directorate based on the results of Licensing. Such documents give the right to perform Head Coach and Assistant Coach duties during VTB United League Championship games.
- **Player's License** is a Document granted by the League Directorate based on Licensing, which confirms that the Player belongs to the Team and gives the right to play for this team in the League. There are two categories of player licenses: "N" and "F".
- **"N" License** is granted to a Player who has the citizenship of the country of the club for which he plays and who has the right to play for the national team in accordance with the standards of FIBA and FIBA Europe Regulations.
- **"F" License** is granted to a Player who has any citizenship and doesn't have the right to perform for the national team of the country, represented by his club in the League, according to FIBA and FIBA Europe Regulations.
- **Match (Game)** – is a basketball game, which is held within the limits of VTB United League Championship.
- **Club Official** is an authorized staff member of the Club who is included in the managing and coaching roster and who is put into the Team Passport for the season in order to participate in the League (Head Coach, Coach, Club Game Representative and other accompanying persons).
- **"Official Basketball Rules"** is a FIBA-approved document.
- **Team Passport** is a Document granted by the League Directorate based on Licensing, which consists of the list of players, coaches and accompanying persons who have the right to participate in Championship Games on the roster of this team.
- **Club Game Representative** is a person who is put into the Team Passport and into the technical application as the Club Official who represents the Club's interests at the Game.
- **Regulations** are a normative document of the League which defines the order and conditions of



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

participation by basketball clubs, players, coaches, official and accompanying bodies, sponsors, referees, commissioners, official inspector delegates and table officials in the VTB United League Championship.

- **League Board** is the VTB United League's collective operating authority.
- **Sponsor** is a juridical or physical body which grants cash assets, production or services in exchange for advertising, marketing and other services in order to reach its business aims and contribute to basketball development.
- **Sports Arbitration Court within the autonomous non-commercial organization "Sports Arbitration Chamber"** is an independent permanently operational sports arbitration court, which examines disputes in the field of physical culture and sport in the manner of arbitration examination.
- **Sportsman** is a physical body who does a chosen sport or sports and performs in sports competitions.
- **Referee, Commissioner, and Official Inspector Delegate** are bodies approved by the Directorate and perform their duties in accordance with the "Official Basketball Rules" and these Regulations.
- **Technical Application** is a List of players with name and surname, playing number and Player's License number stated; and list of Club Officials with surname, name and the position they execute at the Game stated.
- **FIBA** is the International Basketball Federation recognized by the International Olympic Committee. It is a member of the General Association of international sports federations.
- **FIBA Europe** is one of five FIBA departments, responsible for basketball development in Europe.
- **VTB United League Championship (hereinafter referred to as the Championship)** is the aggregate of and every single Game of the League in the 2015-2016 season.

All definitions provided by the text of these Regulations may be used as singular and as plural, without prejudice to their meaning.

All definitions of the Regulations are formulated for convenience only and cannot affect the legal power of certain clauses of the Regulations.



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

CHAPTER 1

GENERAL PROVISIONS

ARTICLE 1 GOALS OF HOLDING THE CHAMPIONSHIP

- 1.1. The Championship is held with the aim of:
- Clubs' classification;
 - Promoting basketball in participating countries;
 - Further developing basketball in participating countries;
 - Preparing sports reserves;
 - Improving the level of players;
 - Promoting a healthy lifestyle

ARTICLE 2 RIGHTS TO HOLD THE CHAMPIONSHIP

- 2.1. ANO "United Basketball League" has the exclusive right to hold the VTB United League Championship.

ARTICLE 3 RULES FOR HOLDING THE CHAMPIONSHIP

- 3.1. The Championship is held in accordance with the "Official Basketball Rules" respecting all official changes, modifications, specifications and readings on certain articles of the "Official Basketball Rules", as well as in accordance with these Regulations and its Appendices which are its integral part.
- 3.2. These Regulations and all its Appendices are coordinated and approved at a League Board meeting and can be changed at any time based on a resolution of the League Board.
- 3.3. The Appendices are an integral part of the Regulations.
- 3.4. All League participants should know and follow the provisions of the "Official Basketball Rules" and the requirements of these Regulations.

ARTICLE 4 MANAGEMENT OF ORGANIZING AND HOLDING THE CHAMPIONSHIP

- 4.1. The Directorate manages the organization and holding of the Championship. The Directorate staff is approved by the League's General Director.
- 4.2. Location of the Directorate: Moscow, 119435, ul. Malaya Pirogovskaya, d. 18, str. 1, office 100
Telephone: +7 (499) 426-02-62
Fax: +7 (499) 426-02-62
E-mail: office@vtb-league.com
Official website: <http://www.vtb-league.com>

ARTICLE 5 RIGHTS OF THE DIRECTORATE

- 5.1. The Directorate has the right to make decisions on all issues provided for by these Regulations. The Directorate has the right to make decisions in case of issues, which cannot be solved by these Regulations with subsequent notification to the League Board.

The fine for disobeying the Directorate's decisions ranges from 100 000 to 500 000 rubles.

ARTICLE 6 CHAMPIONSHIP PARTICIPANTS

6.1. Clubs

- 6.1.1. All clubs, Championship participants, should follow the principles of honest business partnership, fairness, respect for opponents, referees and spectators, and take all necessary steps to avoid violence and unlawful actions in sports facilities.

- 6.1.2. The List of Championship participants is approved by the League Board.

- 6.2. In the event a team refuses to or is unable to participate in the Championship, the League reserves the right to include a new club on the list of Championship participants, in accordance with the decision of the League Board.

- 6.2.1. Criteria for selecting new clubs to participate in the VTB United League Championship:

- Qualification round winner and runner-up;
- Highest-possible sports achievement in the National Championship;
- The presence of an international airport, which accommodates both scheduled and chartered flights from European countries;
- The presence of a sports arena, with a capacity of at least 3000 seats. (An individual exception can be made by the decision of the Directorate and approved by the United League Board);
- A contract with a local TV company, which broadcasts home games in accordance with the requirements of the Regulations.
- The presence of high-class hotels in order to accommodate opposing teams, referees, League officials, and the League's VIP guests.
- Adhering to all of the requirements of these Regulations.

6.3. Team.

- 6.3.1. At each game, a club should make available not less than ten (10) and not more than twelve (12) players who are put into the Team Passport.

The fine for a violation is 15.000 rubles for each player missing up to ten (10) players.

- 6.3.2. **Not more than twenty one (21)** persons can be put into the game's technical application – twelve (12) players, two (2) coaches, seven (7) officials, who should be in the Team Passport. Only the abovementioned bodies can be in the zone of the team's bench during the game.

The fine for a violation is 30 000 rubles for each trespasser.

- 6.3.3. Club representatives, holding the following positions, cannot be included in the game's technical application: president, vice-president, general director, general manager, executive director.

- 6.3.4. A Representatives of the club from the list of official persons, noted in the club's Passport, excepting those positions listed in art. 6.3.3. of these Regulations, should be included in the technical application for the Game.

The fine for a violation is 30 000 rubles.

- 6.3.5. A disqualified player, who is missing the game, shouldn't be included in the game's technical



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

application and may not be in the team's bench zone.

- 6.3.6.** The club is responsible for the authenticity of the data in the technical application.

In the event false data has been provided, a penalty set by the Directorate is imposed on the Club.

- 6.4. Players.**

- 6.4.1.** Age of players participating in the Championship should be not less than fifteen (15) years on the day of Licensing.

- 6.4.2.** During the season, a Player may play for no more than two clubs participating in the Championship. In the event a Player left his first Club during a season and played for a second club that Player can registered a second time by the first club. This provision applies only to Players being transferred from club to club by means of a temporary transfer.

- 6.4.3.** A Player, who has been excluded from the Team Passport due to injury or temporary transfer (loan), can be put into the Team Passport again. Said additional registration shall not be included in the season limit of 20 (twenty) players

- 6.4.4.** A Player who is not included in the Team Passport is not allowed to participate in the Championship.

- 6.4.5.** During the season, a maximum of 20 (twenty) players can be registered by the club's Main team, but not more than 16 (sixteen) at once.

- 6.4.6.** Not less than 6 (six) players, citizens of the country in which their club plays and eligible to play for the national team of said country according to FIBA regulations, should be included in the team's technical application for each game and be located on the bench.

The Club will be fined 300 000 rubles for a violation.

- 6.4.7.** Only players permitted to play in the National Championship are allowed to play in the Championship.

- 6.4.8.** Not less than two (2) home-grown players should be in the Team Passport. Home-grown players are players who participated in competitions for said club between the age of 15 and 21 for at least three years. If a player with a labor contract with the club has been transferred to another club temporarily, that time period counts for both the main club (with which the player has the labor contract) and the other club (where the player has been transferred temporarily).

- 6.4.9.** Each Russian Club, participating in the Championship, is obliged to have a youth team and is obliged to register it to participate in the Youth Championship.

- 6.5. Head coaches, assistant coaches and club officials**

- 6.5.1.** Only the head coach, assistant coach, reserve players and not more than five (5) club officials, included in the game's technical application based on the Team Passport, can be on the team's reserve bench.

The fine for a violation is 30 000 rubles.

- 6.5.2.** During the season, the Head Coach can be registered at one time for one Championship Team only.

CHAPTER 2

CLUB LICENSING AND ITS ORDER

ARTICLE 7 GENERAL PROVISIONS

- 7.1. Clubs are allowed to participate in the Championship under the condition of following these Regulations and by the decision of the League Board.
- 7.2. In order to confirm participation in the Championship each Club should make a contract with the League for participation in the Championship in the established form in duplicate.

ARTICLE 8 DOCUMENTS, PROVIDED BY CLUBS DURING LICENSING

- 8.1. When passing the licensing procedure to participate in the Championship, the Club should provide the Directorate with the following documents:
- The Club's contract with ANO "United Basketball League" in the established form in duplicate, drawn up by the club;
 - The Club's application form with the following – legal address, actual address, Club's bank details, telephone numbers, e-mail, fax, sports arena, presence of an international airport and recommendations for two high-class hotels (with proper number of rooms) within the limits of the city, where the arena is located;
 - The Club's application form in established form in duplicate, with full data concerning the registered parties (Players and Club Officials), approved by a doctor and the Club's authorized representative;
 - A copy of the official document (License, Passport or other) on the basis of which the Club participates in the National Championship (not applicable for Russian teams);
 - 1 (one) team photo, one portrait photo of each member of the team, included in the application, by e-mail in jpg format sized 600x800 pixels, with 300 dpi resolution, (players should be wearing a game jersey in the photo);
 - 1 (one) photo of the sports arena in jpg format by e-mail (not later than 15 days before the start of the championship);
 - Club logo (emblem) in color in jpg, cdr, eps formats;
 - Color images of all game uniforms, made in contrast colors in jpg format;
 - A short history of the Club's founding and activity.
- 8.1.1. The list of documents Russian clubs must present to pass the licensing procedure are set out in Appendix 9.
- 8.2. The Club should include a press agent in the Team Passport.
- 8.3. The registration, additional registration and deregistration of Coaches and Club Officials can be performed at any time during the season with the condition that these changes are confirmed by a copy of the official National Championship document. For Russian clubs this is done by providing the documents set out in Appendix 9.
- 8.4. In the event of non-fulfillment of the requirements stated in art. 8, the Club is not granted the documents permitting it to participate in the Championship, and the Club is not permitted to participate in the Championship.

- 8.5.** If any Club information is changed (telephone number, authorized person, Coach's status, Player dismissal) the Club should notify the Directorate in writing within 3 workdays.
- 8.6.** In order to allow players to participate in a concrete game, the Team should provide the commissioner with the Team Passport issued by the Directorate and the Player, Coach and Club Officials' Licenses
- 8.7.** The Club is responsible for the authenticity of data provided during Licensing in accordance with this article. If false data has been provided, the Club is given a penalty, determined by the Directorate.

ARTICLE 9 DOCUMENTS GRANTED TO CLUBS AFTER LICENSING

- 9.1.** After Licensing, stated in art. 8 of these Regulations, a Club, allowed to participate in the Championship, is granted the following:
- Team Passport, which is the main document allowing the Club to participate in the Championship;
 - Player, Coach and Club Official Licenses;
 - Signed contract between the club and United Basketball League;
 - Approved application for participation in the Championship;
 - Championship Regulations;
 - Schedule of games;
 - List of contacts for each Club for the current season.

ARTICLE 10 ADDITIONAL PLAYER REGISTRATION

- 10.1.** A Club can register additional players after receipt of the team passport in accordance with the regulatory documents in effect in its National Championship. This rule is not applied to Russian teams.
- 10.2.** Additional player applications for registration should be submitted to the League not later than 24 (twenty four) hours before tip-off of the next Game. This time limit concerns receipt of the documents at the League office.
- 10.3.** In the event copies of the documents needed for additional applications have been provided in electronic form or by fax, original copies of such documents should be provided to the League office within 5 (five) workdays.
- 10.4.** On the last day that additional applications are permitted in any European competition, the documents for an additional player application should be received at the League office by post, fax or e-mail not later than 24:00.
- 10.5.** Additional player applications are not accepted following the last permitted date for additional Player applications in any European competition among men's teams.
- 10.6.** The final team squads are published on the League's official website at 18:00 on the first workday after the last permitted day for additional player applications in any European competition among men's teams.

CHAPTER 3

SPORTS FACILITIES.

PLAYING COURT AND TECHNICAL EQUIPMENT REQUIREMENTS

AUTHORIZATION OF SPORTS FACILITIES.

ARTICLE 11 GENERAL PROVISIONS

- 11.1.** Any sports facility, in which Championship games are held, should meet the requirements of these Regulations, "FIBA Official Basketball Rules 2012" – (Basketball Equipment), and it should be permitted by the VTB United League.
- 11.2.** The Directorate authorizes sports facilities to hold Championship Games on the basis of a Sports Facility Authorization Certificate (Appendix №10). Sports arenas, permitted to host Euroleague and Eurocup games, should be authorized automatically without needing to undergo the procedure established in art. 11.7-11.22.
- 11.3.** Not later than 30 (thirty) days before the start of the Championship, the Club should provide the Directorate with a letter of guarantee stating that all home games will be held at the main arena. In the absence of a letter of guarantee, the Club is required to present a reserve arena for holding home games in addition to the main arena. It should meet the requirements of Chapter 3 of these Regulations. In the event the Club doesn't follow the obligations set out in the Letter of Guarantee, a **fine of 500 000 rubles** is imposed on the club.
- 11.4.** The Host Club should hold all home games at the main arena, permitted by the Directorate.
- 11.5.** In the event of unexpected developments, which make it impossible to hold the game at the main arena, the Host Club is obliged to send Official Notification and an application to hold the game at the reserve arena not later than 10 (ten) work days before the game. The Host Club may hold home Games at the reserve arena only after receiving the corresponding permission from the Directorate.
If the notification and application to play the match at a reserve arena are sent to the Directorate in an untimely fashion (except in force-majeure circumstances), the Club should be **fined 200 000 (two hundred thousand) rubles**.
If the game is held at a reserve arena without corresponding permission from the Directorate, the club should be **fined 500 000 (five hundred thousand rubles)**.
- 11.6.** It is strictly prohibited to hold games in sports facilities, which are not authorized by the Directorate.
For a violation – the Host Club receives a "LOSS BY FORFEIT" and a fine in the amount of 700 000 (seven hundred thousand) rubles.

SPORTS FACILITY AUTHORIZATION PROCEDURE

- 11.7.** The process of authorizing main and reserve arenas is performed not later than 30 calendar days before the beginning of the Championship in accordance with the schedule set by the Directorate. The date and time for checking the arenas are coordinated with Clubs in advance in writing.
- 11.8.** Basketball club directors must provide access to VTB United League staff, who are performing the authorization procedure for main and reserve arenas, to all rooms of the sports facilities related to the competition process and assist them in their duty to examine sports facilities.
- 11.9.** During testing and examination of the characteristics of sports facilities, the facility should be in a condition, which would allow it to hold VTB United League Championship games.
- 11.10.** The club must prepare the facility for tests and examinations according to the demands of League staff. The club must ensure the presence of the sports facility's chief engineer or deputy chief engineer during all tests and examination of the characteristics of the sports facility.

- 11.11.** The Club/owner of the sports facility should provide the inspector with copies of the following documents:
- State commission certificate which verifies the facility as operational;
 - Technical inspection certificate of the sports facility which verifies its operational readiness;
 - Safety technique instructions for all types of technical services;
 - Fire safety instructions;
 - Medical care instructions;
 - Job descriptions for staff responsible for technical maintenance.
- In addition, the following items must be available and easily accessible:
- Spectator routes within the territory of the sports facility, routes for entering and evacuating the stands, location of medical care services, location of fire safety inventory and equipment;
 - Code of conduct for guests of the sports facility.
- Or other documents which regulate the activity of the sports facility (technical maintenance, safety guidelines, medical provisions etc.) stipulated by legislation in the facility's country.
- 11.12.** The League's staff prepares a Sports Facility Authorization Certificate following the measuring and examination of the sports facility's control parameters.
- 11.13.** The Sports Facility Authorization Certificate is a document, containing information about the sports facility, the results of the measurements and examinations, which were performed by a League-authorized expert, during the process of inspecting the sports facility.
- 11.14.** The Certificate should be drawn up during the examination of the facility by the League-authorized expert.
- 11.15.** The Certificate should be signed by the following bodies:
- The League-authorized expert who performed the examination;
 - An authorized body, responsible for maintenance of the engineering systems and the sports facility as a whole – the sports facility Director;
 - An official Club representative;
 - A representative of the sports facility's security service.
- 11.16.** The Certificate should be drawn up in duplicate. One copy should be sent to the VTB United League in order to allow for authorization of the sports facility. The other copy should be sent to the Club, which requested authorization of the sports facility.
- 11.17.** In the event the sports facility meets all requirements, the sports facility is permitted to host VTB United League Championship games.
- 11.18.** In the event League staff discovers that the sports facility doesn't meet the stated requirements, a Certificate listing the violations shall be sent to the Club, with the club given notice of the time period in which it must correct the existing shortcomings.
- 11.19.** After addressing shortcomings listed by the League, the Club may reapply for measurement and examination of the sports facility's control parameters. The Application is made in writing. League staff arrives for repeat measurement and examination of the sports facility's control parameters within 15 work days from the day of receipt of the written application in terms agreed upon with club management. The club pays a fee for the repeat permit procedure to the VTB United League account in the amount of 30 000 (thirty thousand) rubles.
- 11.20.** The Sports Facility Authorization Certificate should be drawn up again after the second examination.
- 11.21.** The Directorate shall resolve whether to Authorize the sports facility or to refuse to authorize the sports facility within ten working days following measurement and examination of the sports facility's control parameters.
- 11.22.** The VTB United League bears all expenses related to travel, accommodations and meals for the Directorate's representatives sent to perform the Authorization procedure.

ARTICLE 12 PLAYING COURT

- 12.1.** Championship games are held on playing courts, which meet the “FIBA Official Basketball Rules” requirements.
- 12.2.** The size of the playing court: 28 (twenty eight) meters long, 15 (fifteen) meters wide (Art. 2, p. 2.1. of the “FIBA Official Basketball Rules”).
- 12.3.** Any obstacles, including the team’s bench, should be not less than 2 (two) meters from the playing court (Art. 2, p. 2.4.1. of the “FIBA Official Basketball Rules”).
- 12.4.** The surface of the playing court should be made from a permanent (fixed) or transportable (collapsible) wood deck. Permanent and/or transportable wood decks should meet the functional sports requirements from p. 15.2. – 15.5. of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules”.
The playing court should be marked with white boundary lines, 5 (five) cm wide, and an additional boundary line of contrast color with a width of not less than 2 (two) meters (p. 16.1. of Appendix “Basketball Equipment” to “FIBA Official Basketball Rules”).
- 12.5.** The playing court should be illuminated evenly and properly (1500 LUX), 2000 LUX in the event the game is broadcast. Light sources should be located in such a manner, so as not to disturb the Players and Referees (p. 17.1. – 17.3. of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules”).
- The fine for a violation is 3 000 rubles.**
- 12.6.** The ceiling height or distance to the lowest object above the playing court should be not less than 7 (seven) meters (p. 15.6. of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules”).
- 12.7.** The following devices should be available in the playing hall – a thermometer in order to determine air temperature, a hygrometer in order to determine relative air humidity, a manometer in order to determine the basketball air pressure and a device to determine the level of sound pressure (noise).
- 12.8.** During the game, the air temperature in the playing hall should not be less than sixteen (16 C) degrees and not higher than twenty-five (25 C) degrees.

The fine for a violation is 30 000 rubles.

ARTICLE 13 SUPPORTS HOLDING BACKBOARD, BACKBOARDS AND RIMS

- 13.1.** The playing hall should have supports holding the backboard (hereinafter referred to as supports). The supports should be fastened in such a way that makes them impossible to move or turn over under impact during the game. The construction and location of the supports should meet the requirements of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules”.
- 13.2.** Backboards should be made from solid glass with a safe structure (absence of sharp fragments when destroyed), framed in a rigid metallic frame, with the size of 1800x1050 mm (p. 2 of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules”).
- 13.3.** The front part of the construction, to which the backboard is fastened, should be not less than 2 (two) meters from the outer limit of the front line (p. 5.2. of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules”).
- 13.4.** The backboard and support holding it should be upholstered (p. 6. of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules”).
- 13.5.** The backboard perimeter should be equipped with light devices, fastened to the inside edges of the backboards, which light red when the game clock signal sounds for the end of the period.
Clubs participating in the Euroleague and Eurocup may use a light device, attached above the

backboard, which lights yellow when the game clock signals for the end of 24 seconds.

The fine for a violation of art. 13.1 – 13.5 is 30 000 rubles.

- 13.6. The rims should be made from hard steel, meet the requirements of p. 3 of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules” and have a shock absorbing device (p. 3.7. of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules”).
- 13.7. The nets should be made from white rope and meet the requirements of p. 4 of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules”.
- 13.8. At least 1 (one) reserve support and 1 (one) backboard, fully equipped and prepared for quick switching of damaged equipment should be present in the playing hall. In addition, the Host Club should have all necessary tools and staff available to change damaged equipment quickly.

In the event the backboard should be replaced, but the reserve backboard is absent, the Host Club is given a “LOSS BY FORFEIT”.

ARTICLE 14 SPECTATOR SEATING

- 14.1. The hall should have at least 3000 (three thousand) spectator seats. The League Board may make an exception for clubs participating in the Championship for the first time.
- 14.2. In exceptional cases, based on the Directorate’s resolution, Championship games can be held in sports facilities of lesser capacity, authorized to the Championship by the Directorate.
- 14.3. All spectator seats should be numbered.
- 14.4. Spectators should be at least 5 (five) meters from the outside edge of the playing court’s boundary lines (p. 16.3. of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules”).

ARTICLE 15 BALLS

- 15.1. Balls should meet the requirements of p. 7. of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules 2012”. In particular, they must have a circuit of not less than 749 mm and not more than 780 mm (size 7), and weight of not less than 567 g and not more than 650 g (p. 7.4. of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules 2012”).
- 15.2. Wilson is the official Championship game ball. Each team should be provided with at least twenty (20) balls for warm-ups and practices. Clubs may not use basketballs from other manufacturers during games.

In the event there are no Wilson balls, the Host Club is fined 30 000 rubles.

ARTICLE 16 OFFICIALS’ TABLE

- 16.1. An officials’ table with length of not less than 6 (six) meters and height of not less than 80 (eighty) centimeters should be located on a dais with a height of not less than 20 (twenty) centimeters, near to the middle of the sideline (p. 16.2. of Appendix “Basketball Equipment” to the “FIBA Official Basketball Rules”).
- 16.2. One (1) chair between the time-keeper and the secretary is for the Commissioner. At least two chairs on each of both sides, left and right, from the official’s table should be reserved for Players of each team going for substitution (art. 2, p. 2.5. of “FIBA Official Basketball Rules”).

ARTICLE 17 TEAM BENCHES

- 17.1.** The area for the two team benches or chairs should be located on the same side as the officials' table, opposite the main TV cameras. This area should be marked by a line, with a length of at least 2 (two) meters, which is made as an extension of the baseline, and another line with a length of at least 2 (two) meters, 5 (five) meters from the center line, perpendicular to the sideline. The lines marking this area should be white, the same as the boundary lines of the playing court.
- 17.2.** Chairs or benches with backs will be located in this area symmetrically. Teams will use these chairs/benches. There should be at least 14 (fourteen) seats.
- 17.3.** Team benches should be located at a minimal distance of 2 (two) meters from spectators. In the event this provision is not fulfilled, every bench should have a transparent safety wall with a minimum height of 2 (two) meters.

ARTICLE 18 VIDEO SCREENS

- 18.1.** The arena should have at least 1 (one), advisably 2 (two) high definition video screens. They should be clearly visible for all spectators.
- 18.2.** Club should use the latest-generation screens with a high-quality image.

ARTICLE 19 SCOREBOARD

- 19.1.** 2 (two) big scoreboards should be in the playing hall. These scoreboards should meet the requirements of p. 9. of Appendix "Basketball Equipment" to the "FIBA Official Basketball Rules". They should be located along each baseline of the playing court (1 (one) for each side) and clearly visible for everyone, who is related to the game, including spectators. Optionally, an additional scoreboard (cube) can be placed above the center of the playing court. This doesn't cancel the need to have 2 (two) other scoreboards. In the event of instant replays, all necessary game information should be available at any moment of the game, including during game breaks. The information shown should be the same as the data on the digital scoreboard.
- 19.2.** The scoreboard should demonstrate a digital decreasing time count, with a very loud automatic signal at the end of game time. The signal should be easily heard in tough noise conditions. The measured volume at one meter from the sound source should be **120 (one hundred and twenty) decibels**. The club should provide the device for measuring the sound volume (in decibels) at the game Commissioner's request.
- The fine for a violation is 15 000 rubles.**
- 19.3.** Furthermore, at a minimum, team names, points earned by each team and player, number of fouls by each Player, number of team fouls, number of the current period, number of time-outs taken, number of each player 0 and 00, 1-99, last name of each player, and the amount of time left in a timeout should be shown on the scoreboard (p. 9.2., 9.3. of Appendix "Basketball Equipment" to "FIBA Official Basketball Rules").
- If the scoreboard doesn't meet the abovementioned requirements, the fine is 30 000 rubles.**
- In the event the scoreboard is out of order before tip-off of the game or absent, the fine is 30 000 rubles.**
- In the event the scoreboard gets out of order during the game, the fine is 10 000 rubles.**
- 19.4.** It is advised to have additional electronic information boards, visible from every point of the arena, and used for announcements, information about the event, advertisements and other.

- 19.5. The club should have experienced staff to work with the electronic information boards.

ARTICLE 20 GAME CLOCK

- 20.1. The game clock should meet the requirements of p. 8. of Appendix "Basketball Equipment" to "FIBA Official Basketball Rules".
- 20.2. In the event the main game clock is located above the center of the playing court, synchronized backup game clocks along baselines of the court should be present at a height, which allows all related persons, including spectators, to see these clocks clearly. Each backup clock should show the score and game time left.
- In the event the game clock is out of order or absent before the game, the fine is 15.000 rubles.**
- In the event the game clock gets out of order during the game, the fine is 10.000 rubles.**
- In the event the game clock is out of order during the game at playoffs stage, if this led to the stop of the game, the fine is 100.000 rubles.**
- 20.3. At all Championship games, referees should use a licensed whistle controlled time system device. Its readiness should be examined before every match.
- In the event of the device's malfunction before the game, or its absence, the fine is 15 000 rubles.**
- In the event of the device's malfunction during the game, the fine is 10 000 rubles.**

ARTICLE 21 SHOT CLOCK DEVICE

- 21.1. The playing hall should have an automatic digital shot clock device, which meets the requirements of p. 10. of Appendix "Basketball Equipment" to the "FIBA Official Basketball Rules". This device shows time (in seconds) with a decreasing count, **with a very loud automatic signal, which differs from the signal for the end of playing time**, ringing at the end of the 14-second and 24-second periods.
- 21.2. The signal should be clearly heard in tough noise conditions. The volume at one meter from the sound source should be **120 (one hundred and twenty) decibels**. The club should provide the device for measuring the sound volume (in decibels) at the game Commissioner's request.
- 21.3. The shot clock device should be able to turn on from 24 (twenty-four) and 14 (fourteen) seconds, stop and show the seconds left on the visual display, continue the count from the stopped time and not show any data, if needed (p. 10.2. of Appendix "Basketball Equipment" to the "FIBA Official Basketball Rules"). For clubs participating in the Euroleague and Eurocup, the device may display tenths of a second after the end of the fifth second.
- 21.4. Visual display of the shot clock device, along with reserve game clock and red illumination signal, should be fastened to each support holding the backboard, not less than 30 (thirty) centimeters above the backboard and behind it, or fastened to the ceiling (p. 10.4. of Appendix "Basketball Equipment" to the "FIBA Official Basketball Rules").
- In the event the shot clock device is out of order before the game or absent, the fine is 15 000 rubles.**
- In the event the shot clock device gets out of order during the game the fine is 10 000 rubles.**
- 21.5. The shot clock device should meet the requirements of art. 10., p. 5 of Appendix "Basketball equipment" to "FIBA Official Basketball Rules": "The electric light on the shot clock display unit shall be: bright red; synchronized with the game clock to light up when the signal sounds for the end of playing time for a period."
- The fine for a violation is 15 000 rubles.**

ARTICLE 22 ADDITIONAL REQUIREMENTS

- 22.1.** There should be at least two autonomous, different, loud sound signals in the playing hall:
- one (1) at the disposal of the time-keeper and the secretary and should sound automatically for the end of the period.
 - one (1) at the disposal of the shot clock operator. It should sound automatically for the end of the 24-second period. These different signals should be loud enough to be heard in tough noise conditions. The sound volume should respect the size of playing hall and noise made by spectators, up to a maximum level of sound pressure of 120 (one hundred and twenty) decibels, measured at 1 (one) meter from the sound source.
- The time-keeper and secretary should be able to signal in manual mode (there should be a control device with a sound button for the time-keeper, as well as for the secretary), when it's necessary to attract the referees' attention.
- In case of sound signals malfunction the club is imposed a fine of 30.000 rubles.**
- 22.2.** In the playing hall, the signals should be connected to amplifiers.
- The fine for a violation is 30 000 rubles.**
- 22.3.** There should be a microphone and loudspeakers in the playing hall.
- The fine for a violation is 1 500 rubles.**
- 22.4.** At Championship games, the sports facility should meet the following additional requirements:
- Equipped locker rooms for teams, referees, commissioner, official inspector delegate and table officials;
 - Proper number of seats for accredited journalists;
 - Press conference hall;
 - Room for League representatives;
 - Room for VIP guests.
- 22.5.** The playing hall should have an exclusive Internet line (wired fiber-optic connection) with a guaranteed speed of at least 5 (five) Mbps/sec at the connection point in order to transfer a video broadcast, and at least 1.5 (one and a half) Mbps/sec at the connection point in order to hold a text online broadcast.
- Modem, mobile (including 4G/LTE) and Wi-Fi connections for the Internet broadcast are unacceptable!
- 22.6.** The playing hall must have an LED advertising perimeter, which meets the following requirements:
- The height shouldn't be more than 80 (eighty) cm;
 - The advertising perimeter should consist of 5 segments and be located opposite the main TV camera;
 - The length of each segment should be (from left to right):
 - Not less than 6 (six) meters in front of the baseline;
 - From 6 (six) to 7 (seven) meters in front of the bench;
 - from 12 (twelve) to 14 (fourteen) meters in front of the officials' table;
 - from 6 (six) to 7 (seven) meters in front of the bench;
 - not less than 6 (six) meters in front of the baseline.
 - The space between segments for players to come off the bench should be not more than 3 (three) meters;
 - The segments in front of the baseline and in front of the benches should be placed tightly side by side.



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

ARTICLE 23 TECHNICAL EQUIPMENT

- 23.1.** The Host Club is responsible for the support and presence of all technical equipment in the playing hall in working conditions, and for its adherence to the “Official Basketball Rules” and these Regulations.

CHAPTER 4

GAME PARTICIPANTS' EQUIPMENT

ARTICLE 24 GENERAL PROVISIONS

- 24.1.** Players can participate in the game only in a sports uniform that meets the requirements of "FIBA Official Basketball Rules" and these Regulations.
- 24.2.** All teams should have 2 (two) well-defined sports uniforms: main and reserve. 1 (one) uniform should be a light color, the other one should be a dark color. The main and reserve sports uniforms should not have different semi-tones of the same color. The Directorate of the Championship approves designs for playing and warm-up uniforms not later than 30 (thirty) days before the start of the Championship. The same order shall be applied with any future change in uniform.
- Note:** The Host Club has the priority when choosing the color of the uniform. Teams should coordinate uniform colors not later than seventy two (72) hours before the officially scheduled tip off.
- The fine for a violation by the Guest Club is 100 000 rubles.**
- 24.2.1** In the event that a team comes out to play in a uniform with a different color than the uniform color agreed upon by the clubs, such Club will be fined 25 000 rubles.
- If the uniform colors match, the game commissioner may demand that the host club change uniforms.
- 24.3.** During any game, the sports uniform colors of the teams should be clearly distinguishable from one another. Therefore, 1 (one) team plays in a dark uniform, the other one plays in a light uniform.
- 24.4.** Changes to the Sponsors' logos or the colors of the sports uniforms are not allowed after the start of the Championship, unless the Sponsors or uniform supplier changes.
- 24.5.** During the teams' presentation before the start of the game, players should be in the same uniform.
- The fine for a violation is 1 500 rubles for each violator.**
- 24.6.** Advertisements on the playing uniform, warm-up jersey and practice outfit should be identical for all Players on the team.
- 24.7.** The manufacturer's logo (name) on the playing uniform, warm-up jersey, practice outfit should be identical for all Players on the team.
- 24.8.** Within the territory of the Russian Federation, the advertising should comply with Russian Federation legislation.
- The fine for a violation is 300 000 rubles for each game.**

ARTICLE 25 PLAYERS' EQUIPMENT

- 25.1. Players' Jerseys**
- 25.1.1.** The numbers on the Players' jerseys can be 0 and 00, and from 1 to 99.
- 25.1.2.** Players can participate in Games in the playing uniform of their team only. Players may not participate in Games in half-sleeved jerseys.
- 25.1.3.** The **front side** of the jersey should meet the following requirements:
- The logo (name) of a manufacturer can be placed, but its size must not exceed 12 (twelve) cm². It should be located in the top right corner of the jersey.

- The Club logo should be located in front in the top corner, preferably next to the manufacturer's logo, but its size must not exceed 25 (twenty-five) cm²;
- The League logo, sized 6x6 cm, should be in the top left corner, above the player's number or above Club's name, and clearly visible.
- The player's number, with a height not less than 10 (ten) cm, should be on the front side of the jersey and clearly visible.
- All other signs on the front side of the jersey should be at least 5 (five) cm from the player's number.
- The name of the club should be placed on the front side of the jersey and:
 - above advertisements or above player's number;
 - if text is written in one (1) line, the height of the letters should not be more than 8 (eight) cm;
 - if text is written in two (2) lines, the height of the letters should not be more than 6 cm;
 - the size of the name should not be less than 10 (ten) cm² and not more than 20 (twenty) cm², and with a height of not more than 10 cm.

25.1.4. The **back side** of the jersey should meet the following requirements:

- The flag of the country which is represented by the Club should be placed above the name of the player, sized 2,5x1,5 cm;
- The name of the Player in the English language should be placed above the number of the player and take up only 1 (one) line of text. The height of the sign should not be less than 6 (six) cm and not more than 8 (eight) cm;
- The sponsor advertisement - height not more than 6cm, length not more than 25 cm;
- The Player number with a height of not less than 18 (eighteen) cm should be placed under the advertisement and clearly visible;
- The placing of the advertisement under the player number with a height of not more than 8 cm and length not more than 40 cm is allowed.
- Any other signs and logos should be placed not less than 5 (five) cm from the Player number.

25.2. Players' shorts

25.2.1. The numbers on Players' shorts should correspond to the number on the jersey.

25.2.2. Shorts should meet the following requirements:

- The manufacturer's logo can be placed, but its size shouldn't be more than 12 (twelve) cm². It should be located on the right side next to the bottom edge of the shorts;
- The club's logo (optional), not more than 25 cm²;
- The sponsor's advertisement can be located, preferably next to the manufacturer's logo, but with a height of not more than 2 cm and length of not more than 15 cm;
- The Player's number, with a height not less than 10 (ten) cm, should be placed and clearly visible;
- Any other signs or logos should be not less than 2 (two) cm from the Player's number;
- The advertisement on the back side of the shorts is allowed after coordination with the League, but the height shouldn't be more than 8 cm and the length shouldn't be more than 40 cm.

25.3. Players' socks

25.3.1. The logo (name) of the manufacturer can be placed, but its size shouldn't be more than 12 (twelve) cm².

25.3.2. Advertising on socks is prohibited.

25.4. Players' warm-up jerseys and practice uniforms

- 25.4.1.** Numbers should be placed on warm up jerseys and practice uniforms, which correspond to the number on jersey.
- 25.4.2.** Warm up jerseys and practice uniforms should meet the following requirements:
- The manufacturer's logo can be placed, but its size shouldn't be more than 12 (twelve) cm²;
 - The Club logo can be placed, but its size shouldn't be more than 20 (twenty) cm²;
 - An advertisement is allowed on both the front side and back side of the warm up jerseys and practice uniforms, in the event the height is not more than 8 cm, and the length is not more than 40 cm.
- 25.5. Players' footwear**
- 25.5.1.** Advertising on footwear is prohibited.
- 25.5.2.** The manufacturer's logo (name) can be placed, but its size shouldn't be more than 12 (twelve) cm².
- 25.6. Other player equipment**
- 25.6.1.** Advertising is prohibited on any other equipment, such as headbands, knee-pads, elbow pads etc.
- 25.6.2.** The manufacturer's logo (name) can be placed, but its size shouldn't be more than 12 (twelve) cm².
- 25.7. The fine for a violation of paragraphs 25.1 – 25.6 is 1 500 rubles for each player for each game.**
- 25.8.** The playing and practice uniform template is in Appendix №5 to these Regulations.

ARTICLE 26 REFEREES AND GAME OFFICIALS' EQUIPMENT

- 26.1.** The Referees' uniform should consist of a referees' jersey, long black trousers, black socks and black basketball footwear.
- 26.2.** The referees' jersey and warm up coat should be identical for all referees serving Championship Matches and correspond with the model designed and approved by the League.
- 26.3.** The League logo, sized 6x6 cm, should be placed on the top of the left side of the referee's jersey and warm up coat;
- 26.4.** The League determines the allocation of advertising on the referees' uniform.
- 26.5.** The manufacturer logo (name) can be placed, but its size shouldn't be more than 12 (twelve) cm².
- 26.6.** Table officials should be at the officials' table dressed in identical uniforms, approved and provided by the League with the League's logo sized 6x6.
- 26.7.** The League determines the allocation of advertising on the table officials' uniforms.
- 26.8.** The commissioner should be dressed in a suit (jacket, trousers).
- 26.9.** Cleaning personnel on the game court should be dressed in bright-colored identical uniforms.
- 26.10.** The League provides Referees and Table Officials with uniforms in the amount stated in Appendix №6.

CHAPTER 5

CHAMPIONSHIP SYSTEM, TIME AND VENUE OF GAMES, AWARDS

ARTICLE 27 LIST OF PARTICIPANTS AND SYSTEM

- 27.1.** The League Board approves the list of participants and the Championship system. Both are stated in Appendix №2.
16 teams participate in the Championship. There are no divisions into groups and each team plays each opponent twice (home and away).
- 27.2.** The Championship is held in two stages:
- Regular Championship;
 - Playoffs.
- 27.3.** Timeframe for the Championship: October 1, 2015 to June 15, 2016.
- 27.4.** Regular Championship.
- 27.4.1.** During the Regular Championship teams play a round-robin format, “each vs. each” with 1 (one) home game and 1 (one) away game. The teams, which finish 1st (first) to 8th (eighth) at the end of the Regular Championship qualify for the playoff stage.
- 27.5.** Playoffs.
The eight (8) best teams from the regular season advance to the playoffs, where they play best-of-five series.
- 27.5.1.** Quarterfinals.
8 teams participate and contest best-of-five series.
Pairing ¼-1 Team 1 - Team 8
Pairing ¼-2 Team 2 - Team 7
Pairing ¼-3 Team 3 - Team 6
Pairing ¼-4 Team 4 - Team 5
- 27.5.2.** Semifinals.
4 teams, the winners of the quarterfinals, participate and contest best-of-five series.
Pairing ½-1 Winner of Pairing ¼-1 vs. Winner of Pairing ¼-4
Pairing ½-2 Winner of Pairing ¼-2 vs. Winner of Pairing ¼-3
- 27.5.3.** Home court advantage goes to the team, which took the highest place in the Regular Championship. In the event a team, with a lower place in the Regular Championship, defeats a higher-placed team in the quarterfinal and/or in the semifinal series, the winning team receives the status of the team with the higher result in the Regular Championship.
The games are held in the format of a best of 5 series. The first, the second, and, if needed, the fifth game are held on the home court of the team with the home court advantage. The third, and, if needed, the fourth game should be held on the opponent’s court.

ARTICLE 28 FINAL CLUB CHAMPIONSHIP RANKINGS

- 28.1. The team, which wins the final, takes 1st place.
- 28.2. The team, which loses the final, takes 2nd place.
- 28.3. Teams, which lose in the semifinals, take 3-4 places.
- 28.4. Teams, which lose in the quarterfinals, take 5-8 places.
- 28.5. Teams, which did not qualify for the Championship playoffs, receive the place in which they finished following the end of the Regular Championship in the final standings.
- 28.6. When determining the order of places 3-4 and 5-8, the higher place is given to the team that finished higher in the Regular Championship.

ARTICLE 29 GAME TIP-OFF TIMES

- 29.1. Championship games should be held only on days set by the Directorate.
- 29.2. Game tip-off times:
- workdays – not earlier than 17:00 and not later than 21:00, local time;
 - weekends and holidays – not earlier than 13:00 and not later than 21:00, local time.
- 29.3. On extraordinary occasions, when the game is broadcasted live on TV, Game tip-off time can be scheduled for **not earlier than 10:00**.
- 29.4. Host club shall communicate estimated tip-off time to the Directorate not later than 30 (thirty) days before the game day.
The fine for a violation is 15.000 rubles.
- 29.5. The Directorate makes a final decision on tip-off time. The Directorate notifies host club and guest club of game's tip-off time not later than 7 (seven) days prior to the game. The host club is responsible for arranging the start of the game at the appointed time.
The fine for a violation is 300.000 (three hundred thousand) rubles.
- 29.6. The guest club should arrive at the venue, at the least, the day before the game, or not later than 6 (six) hours before tip-off, in the event of railway or auto travel.

ARTICLE 30 CHANGE OF GAME DATE

- 30.1. The Directorate, in exceptional cases only, related to Clubs' participation in European club competitions and force-majeure circumstances, can change the date of a Championship Game. After final approval of the Championship schedule, it's prohibited to change the playoff game date. In the event it's impossible to hold a playoff game on the set dates, the match should be held at the Club's reserve arena.
- 30.2. The club, which initiates the Game date change, should inform the League's Directorate in writing about the new game date agreed upon with the opponent club not later than fifteen (15) calendar days before the new game date.
The fine for a violation is 200 000 rubles.
- 30.3. The rival club provides the Directorate with confirmation in writing about its consent to change the game date.
- 30.4. After receipt of the new game date agreed upon by the two clubs, the Directorate informs the clubs of its final decision in writing within three (3) days.

In case a disagreement arises between two clubs over a new game date, the final decision is to be made by the Directorate. Clubs shall play the game on the date and time set by the Directorate.

The fine for a violation is 300.000 (three hundred thousand) rubles

30.5. It's permitted to change the Match date (day and/or hour), including reserve days, or to change the city of the Match in the following cases:

- related to teams' participation in European club competitions;
- related to a TV broadcast of the game on a public federal TV channel;
- unforeseen force-majeure circumstances;
- in order to optimize the schedule by the decision of the Directorate coordinated with Clubs.

30.5.1 Participants of European club competitions have the right to change approved date of a Championship game in case of a one day interval between a game of European club competition and VTB United League Championship game. The club shall address a request to the Directorate and to rival Club about the change of the game date within three (3) days after official approval of European club competition schedule. In case disagreement arises between the clubs on the new game date, the Directorate makes a decision on the new game date on its own. Another Club's consent to change the game date is not required in such case. Clubs shall play the game on the date and time set by the Directorate.

The fine for a violation is 300.000 (three hundred thousand) rubles

30.6. In the event the Club initiates a change of game venue to the opposing Club's arena or other neutral arena, the Club, which initiates such change, shall organize the TV broadcast of the Match and bears all financial expenses for organizing and holding the TV broadcast.

The fine for a violation is 500 000 rubles.

30.7. In the event of change of time, date or city of the game, the Club, which initiated such changes, should refund the actual expenses, which arose from such changes, including the organization of officiating, to the Guest Club, League and other bodies.

ARTICLE 31 CHANGE OF GAME TIP-OFF TIME

31.1. When travelling to games, clubs shall arrive at the venue, at the least, the day before the first or the only Match, or before 10 in the morning, local time on the day of the first or the only Match in the event they travel by train or auto.

The fine for a violation, in the event the club is late for the Game's tip-off, is a "LOSS BY FORFEIT" for the club, according to the Official Basketball Rules (see art. 20.1).

31.2. Possible changes and delays in transportation can be caused by unfavorable weather conditions (provided there is documented evidence) or other force majeure circumstances. In such cases, the host club should take all steps to hold the game, even in the event of a twenty-four hour (24) delay from the officially appointed game tip-off time.

In such an event, the match Commissioner or official inspector delegate should set the new time for the game's tip-off (coordinated with the Directorate).

31.3. The guest club should constantly inform the Directorate and host club by phone about problems, which arise during transportation, and report the date and time of estimated arrival.

31.4. In the event the cancellation of the match leads to complaints about financial expenses from one of the parties, the Directorate shall consider such claims. If intentional actions to cancel the match are detected, documents, which confirm costs, can be charged to the guilty party. Also, more severe sanctions can be assessed, up to including on the Directorate's agenda a point about excluding the club/team from the list of Championship participants.



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

- 31.5. In the event the Guest Club, Commissioner, Referees and Expert appointed for the match can't return purchased transportation tickets, because of a change of date or city of the Match, the Club, which initiated such changes, should refund expenses based on provided documents.

ARTICLE 32 AWARDS FOR CHAMPIONSHIP WINNERS AND SECOND AND THIRD PLACE TEAMS

- 32.1. The Club, which took first (1st) place in the Championship is awarded the title of "VTB United League Champion". The Club is awarded the "VTB United League" Cup. The Club's players, head coach, assistant coach and officials (not more than twenty five (25) persons) are awarded Champion's medals.
- 32.2. The players, head coaches, assistant coaches and officials (not more than twenty five (25) persons) of the clubs, which took second (2nd) place in the Championship, are awarded Silver medals.
- 32.3. The order of mutual financial settlements between the League and participating clubs is set by a separate Statement №8.

CHAPTER 6

ORGANIZING AND HOLDING CHAMPIONSHIP GAMES, CLUBS' OBLIGATIONS

ARTICLE 33 ORGANIZING AND HOLDING GAMES

- 33.1. The only bodies allowed to be in the playing court zone, including the reserve benches, are Players and Club Officials, which are listed in the match's technical application.
The club's technical staff in charge of filming the match can be an exception.
The Commissioner may demand that anyone, who doesn't meet these conditions, leave the team bench or any area next to it. He may also demand that any disqualified player leave the team bench.
The fine for a violation is 30 000 rubles.
- 33.2. The Players, the Head Coach and assistant coach placed in the scoresheet should be present at the teams' presentation before tip-off.
The fine for a violation is 1 500 rubles.
- 33.3. The Head Coach and assistant coach should be dressed in a business suit (jacket, trousers).
The fine for a violation is 10 000 rubles, for each coach and for each game.
- 33.4. Only the Head coach or the Assistant Coach (only one at one time) is allowed to stand during the Game. The Head Coach may speak to Players during the Game, if he stays in the zone of his/her team's bench.
- 33.5. The Head Coach (acting Head Coach), Assistant Coach and Club Match Representative may come to the officials' table during the game in order to receive statistics **only when the ball is "dead" and the game clock is stopped.**
- 33.6. Club representatives should provide the match Commissioner with the technical application in duplicate, team passport, players' and officials' licenses, not later than 30 (thirty) minutes before the scheduled Match tip-off time. The signature of the Club Match Representative and team doctor in the Match application confirms Players' readiness for the game.
- 33.7. Not later than 10 (ten) minutes before scheduled Match tip-off time, Head Coaches of both teams should confirm their consent with the Players' Names and respective numbers and the Coaches' names, by signing the scoresheet opposite their name in the scoresheet. They should also state the 5 (five) players who will start the game and state the name of the team's captain on the court.

The Host Club coach should be the first to provide such data.

- 33.8.** After the game clock sounds for the end of the game, Players and Club Officials shall leave the court and not enter into arguments with opponents, Game officials or spectators.

The fine for a violation is 3 000 rubles for each violator.

- 33.9.** One hour before the game, arena conditions should meet the requirements of “FIBA Official Basketball Rules” and these Regulations. The warm-up before the teams’ presentation shall last for at least 20 (twenty) minutes. The teams’ presentation shall be performed as follows (in the event the Game starts at 19.00):

Teams come to the court:	18.30.00/	30	minutes	before
Warm-up (clock starts):	18.33.00/	27	minutes	before
Sound:	18.53.00/	7	minutes	before
Teams go to benches:	18.53.30/ 6.5 minutes before			
VTB United League flag is brought out to the center circle. VTB United League anthem.				
Guests' presentation:	18.54.00/	6	minutes	before
Hosts' presentation:	18.55.00/ 5 minutes before			
3-minute warm-up:	18.57.00/	3	minutes	before
Teams go back to the bench:	18.58.30/	1.5	minutes	before
Teams come to the court,				
VTB United League Anthem:	18.59.30/	30	seconds	before
Tip-off:	19.00.00			

The anthem of countries represented by clubs shall not be played.

The fine for a violation is 10 000 rubles

If agreed upon with the VTB United League Sports director, changes in the schedule prior to the game in order to organize a pre-game ceremony or entertainment are possible. The guest club must be informed of this beforehand. The host club is required to present the guests with an exact schedule, agreed upon with the VTB United League Sports director.

- 33.10.** Players shall be presented according to the Game’s scoresheet. It’s recommended that the Club Representative for the Game provide the Main Announcer with the list of players at least 1 (one) hour before tip-off, on his request.
- 33.11.** Players come out in the order the Announcer presents them, and stand next to each other close to the free throw line facing the opposition’s basket.
- 33.12.** It is permitted to illuminate the players in a manner different from the official parameters during the presentation only. However, illumination shall meet the official parameters before tip-off. These parameters shall not be changed during the game, except during halftime and when both teams are in their locker rooms.
- 33.13.** The Host Club should inform the Guest Club about the details of the presentation ceremony and other events, which are going to be held during breaks. The Guest Club shall receive this information before the end of their official practice on the morning of the Match day. The Host Club may change the format for the pre-game time, if endorsed by the League Directorate. In any event, the guest club should have at least 20 (twenty) minutes for warm-up.

ARTICLE 34 HOST CLUB’S OBLIGATIONS AT THE GAME

Obligations to Guest Club

34.1. Transportation

- 34.1.1.** The Host Club must provide a comfortable bus, sufficient for the entire Guest Club delegation, to meet the Guest Club at the railway station or at the airport of the city where the game is held, transfer to the

hotel, to practices, games and back to the hotel, transfer to the railway station or airport.

The fine for a violation is 60 000 rubles.

- 34.1.2. The Guest Club may not demand that the Host Club provide transport to a railway station or airport, which is not located in the game venue city (or within near proximity). In such event, the Guest Club shall travel to the game venue city on its own.

34.2. **Accommodation and purchase of return tickets.**

- 34.2.1. The host club shall reserve rooms in the hotel based on the guest club's preliminary request, and at the expense of the guest club.

- 34.2.2. The host club shall provide the services of purchasing return tickets to the guest club based on a preliminary request, and at the expense of the guest club.

The fine for a violation of art. 34, p.p. 34.2.1 – 34.2.2 is 3 000 rubles for each paragraph.

- 34.2.3. The guest club should address preliminary requests for a hotel and tickets at least 7 (seven) days before the day of arrival.

In the event a preliminary request has not been sent or has been sent late, the guest club shall solve accommodation and ticket issues on its own.

34.3. **Sports hall for practice and pre-game warm-up.**

- 34.3.1. The host club shall provide the guest club with a sports hall for practice sessions, at the least, twice within twenty-four (24) hours before tip-off: in the evening before match day (at least one (1) hour) and in the morning of match day (at least one (1) hour). At least one session shall be held in the hall where the game is going to be held.

Clubs may designate these sessions to be open or closed. The host club shall provide the guest club with the official playing court for practice for at least 1 (one) hour the day before match day. The time period of this session should not differ more than 1 (one) hour from time of tip-off. For example, if the game starts at 19.00, practice sessions shall be held between 18.00 and 21.00. The host club should also provide the official playing court to the guest team for practice for 60 (sixty) minutes on Match day. The last closed practice should stop not later than 5 (five) hours before tip-off. An open practice session may stop not later than 2 (two) hours before tip-off.

- 34.3.2. In exceptional cases, Clubs may practice on an unofficial playing court (but only the day before the official Game), if it is reasonable and agreed upon by the League. In such cases, the sports facility should meet the requirements of these Regulations.

- 34.3.3. The guest club has priority when choosing practice time, if the official playing court is unavailable for both teams.

- 34.3.4. The host club shall provide the guest club with the sports hall, which will serve as the venue for the League Match, for warm-ups not later than forty-five (45) minutes before tip-off.

- 34.3.5. The host club shall provide the guest club with official Willson balls, 12 (twelve) balls at least for practice sessions and 6 (six) for warm-ups before the game.

The fine for a violation of art. 34 p. 34.3.1 – 34.3.5 is 30 000 rubles for each paragraph.

- 34.3.6. During warm-ups on the court at least 30 (thirty) minutes before the game, illumination should be the same as during game time.

The fine for a violation is 10.000 rubles.

- 34.3.7. The host club is responsible for following p. 33.9 - 33.13, 34.3 of these Regulations regarding warm-ups and the teams' presentation ceremony.

34.4. **Other obligations.**

- 34.4.1. The host club shall provide the guest club with still mineral water in the amount of 24 (twenty four) bottles, 1 (one) liter each, for each team, each Game and each practice

The fine for a violation is 3 000 rubles.

- 34.4.2. The host club shall provide the guest club with at least 10 (ten) kg of ice or a working ice-machine in

the locker room during each Game and each practice session.

34.4.3. The host club shall provide the guest club with a separate secured locker room with massage table, shower and hot water, lockers for clothes and seats for at least 15 (fifteen) persons.

34.4.4. The host club shall provide the guest club with a separate secured locker room for Coaches with shower and hot water, lockers for clothes and seats for at least 5 (five) persons.

The fine for a violation is 30 000 rubles.

34.4.1. Assist the guest club in obtaining visas. Consular fees are the expense of the guest club.

Obligations to referees, commissioner and official inspector delegate.

34.5. Transportation.

34.5.1. The host club shall provide comfortable transportation to meet Referees (from other cities), Commissioner and the Official Inspector Delegate of the Game at the railway station or airport of the city, where the game is held, as well as to transfer them to the Game and back to the hotel, to the railway station or the airport.

In the event the Referee, Commissioner or Official Inspector Delegate of the Game lives in the city where the Game venue is located, transportation is provided only to transfer them to the Game and home after the Game.

The fine for a violation is 6 000 rubles and refund of transportation costs.

34.5.2. The Referees, Commissioner and Official Inspector Delegate may not demand that the host club provide them with transportation in order to meet them at a railway station or airport not located in the city of the Game (or not located within close proximity). In such circumstances, the Referees, Commissioner and Official Inspector Delegate shall travel to the city where the Game venue is located by train or bus (the League shall refund transportation costs).

34.6. Accommodation.

34.6.1. The League books rooms in a hotel and pays for Referees, Commissioner and Official Inspector Delegate's accommodation and meals.

34.7. Other obligations.

34.7.1. The host club shall provide table officials, referees and commissioner with still mineral water in the amount of thirteen (13) bottles, 0.5 liters each for one game.

The fine for a violation is 3 000 rubles.

34.7.2. The host club shall provide the referees, commissioner and official inspector delegate with a separate secured locker room with shower and hot water, and three bath towels for court referees.

The fine for a violation is 3 000 rubles.

34.7.3. The host club shall provide table officials with a dressing and rest room.

34.7.4. The host club shall provide the Commissioner with telephone, fax and Internet connection for official messages.

The fine for a violation is 1 500 rubles.

Additional requirements

34.8. Tickets and passes

34.8.1. The host club shall provide the VTB United League with at least 20 (twenty) VIP tickets/passes (at least 10 of them for court-side seats or VIP box), and 30 (thirty) standard tickets/passes for each Championship Game based on the League's preliminary request sent at least 14 (fourteen) calendar days before the game.

34.8.2. The host club shall provide the League with at least 20 (twenty) permanent parking passes for parking on the territory of the sports facility, based on a preliminary request, sent not later than 14 (fourteen) calendar days before the start of the Championship.

34.8.3. Ensure that guest club supporters can purchase at least 250 (two hundred and fifty) tickets exclusively based on guest club's written request and at the expense of the guest club. Such requests should be addressed not later than 14 (fourteen) days before Match day.

In the playoffs, such requests should be addressed not later than the next day after the end of the previous playoff round.

In the event this order is violated, the host club may refuse to ensure the possibility of purchasing the stated amount of tickets.

34.8.4. All League staff shall have official passes (Accreditation) with "Full Access" to all League matches. These passes shall be coordinated with the clubs. The same applies to official automobile passes.

34.9. Cheerleaders and mascot

34.9.1. The host club shall ensure the presence of cheerleaders (at least 6 (six) persons) and a mascot.

- During game time, cheerleaders and mascot should not be closer than 2 (two) meters from the playing court and be behind advertising boards.
- Cheerleaders and mascot shall come to the court only during time-outs or breaks and they shall leave the court at least 10 (ten) seconds before the game resumes.
- The mascot is free to move around in the stands, along the playing court perimeter, if he doesn't disturb teams and obstruct the view of the LED advertisements.
- During time-outs, contests and shows, featuring spectator participation, shall not be held.

The fine for a violation is 30 000 rubles for each game.

34.9.2. The host club is responsible for unsportsmanlike behavior displayed by the club's special-function parties (cheerleaders, mascot, announcer), namely disrespectful forms of address or touch, abusive expressions and gestures.

The fine for a violation is from 20 000 to 100 000 rubles.

34.10. Musical instruments and microphone at the Game

34.10.1. The host club should ensure that the use of musical instruments and microphone during the game respects the following:

- It is permitted to use musical instruments (orchestra) during the game, but if they are located behind team benches and officials' table, they should not be closer than the 15th (fifteenth) row of the respective stand. The sound volume of such instruments should respect the size of the sports hall and noise made by spectators, but it should not be more than 80 (eighty) decibels at 1 (one) meter from the sound source.
- It is allowed to play music through an amplifier, but only when the ball is "dead";
- It is not allowed to play music through an amplifier in the following zones: baseline, officials' table and team benches;
- At the Game, the sound pressure of the music through an amplifier should not be more than 100 (one hundred) decibels; the Host Club should provide the device for measuring the sound volume (in decibels) at the game Commissioner's request;
- Game participants and spectators in the sports hall should receive information from a qualified announcer.
- It is not allowed to use the microphone in order to encourage the team or excite spectators and others when the ball is in the game (the ball is "live").

The fine for a violation of art. 34, p. 34.10.1. is 30 000 rubles for each paragraph.

34.11. Use of video screens and light effects

34.11.1. It is prohibited to show instant replay of any game moments on the video screens during the game.

34.11.2. Game moments can be shown on video screens during breaks between quarters only.

34.11.3. The following game moments can not be demonstrated:

- any game episodes, which can cause a negative reaction from Game participants or spectators;
- any game episodes demonstrating the referees' decisions;
- conflicts and episodes, which led to fights, as well as the fights themselves;
- moments when Players and other Participants get injured;
- spectators, who offend other Match participants or spectators, and throw objects on the playing court

34.11.4. The host club should meet the following requirements for video screens' use in the sports hall:

- It is allowed to use video screens (video-board, projecting screens and other video carriers) in the sports hall during Championship Games, as long as it does not hamper the Game;
- The Game and its participants must be shown in a positive way;
- The image on the screen should not offend Game participants or spectators. It should not be shown during the event if its aim is to provoke spectators to start disturbances and be aggressive; Game participants or spectators who argue with the Referees' decisions, offend other Match participants or make offensive gestures shall not be shown;

34.11.5. Light effects aimed at the playing court are prohibited during the game. Light effects are allowed during minute breaks and breaks between periods.

34.11.6. It is not allowed to use light laser pointers, which disturb players during the Game.

The fine for a violation is 10 000 rubles

34.12. Other obligations

34.12.1. Ensure qualified work by the table officials' crew.

34.12.2. Perform payment for the work of table officials within 1 (one) hour after the end of the game and provide them with all necessary equipment.

34.12.3. The host club shall ensure the work of a doctor in the playing hall during the game.

34.12.4. The doctor should be dressed in the uniform of medical staff and be next to the playing court. He should be presented to the guest club before the Game.

In the event of the absence of a doctor, the Host Club is given a "LOSS BY FORFEIT".

34.12.5. The Host Club shall ensure that an ambulance car is situated close to an entrance (with necessary medical equipment: cardio equipment, reanimation equipment), and the presence of an emergency team in the playing hall.

34.12.6. The Host Club shall provide equipment and staff (2 (two) persons) in order to wipe down the court during the Game. Such staff should not be closer than 2 (two) meters from the playing court, from the right or the left of the backboards' supports, and not obstruct the view of the TV camera or Referees. Staff should wear bright-colored identical uniforms (a baseball cap should match the color of the uniform).

The fine for a violation is 5 000 for each.

34.12.7. The host club shall meet the requirements of Game safety (art. 39 of these Regulations)

34.12.8. The host club is responsible for the safety of Game Referees. This includes arrival before the game, movement in the sports facility, and departure from the sports facility after the game. Referees should have keys from the locker room in order to avoid a long stay in the corridor.

34.12.9. Only Referees and Commissioner are allowed into the Referees' locker room. The host club's security service should ensure this provision.

34.12.10. The host club shall appoint a representative, who is in charge of supply of Game Referees (towels, water, etc) according to the requirements of these Regulations, and for other functions according to provisions of these Regulations.

34.12.11. The host club shall ensure that during all Championship stages, Referees can watch instant replay of the Game in cases provided for by FIBA rules, on proper equipment according to p. 36.7. of these Regulations.

ARTICLE 35 TECHNICAL VIDEOTAPING OF THE GAME. TRANSFER OF GAME VIDEO SIGNAL TO THE LEAGUE'S OFFICIAL SITE

- 35.1.** Clubs shall have an employee responsible for adhering to this article.
- 35.2. Technical videotaping of the game.**
- 35.2.1.** The host club shall tape a technical video of the home Match, and provide the Guest Club with a place and technical conditions for taping a technical video of the Match. Both participant clubs may tape a technical video of the Game.
- 35.2.2.** Tape requirements:
- The whole game should be recorded, including breaks (the tape starts 10 minutes before the game, stops not later than when the last player leaves the court after the end of the game, including in the event of a disturbance on the court and in the stands during the game and during breaks).
 - The videotape should be in color with a clear image (no interference) and sound (comments from the official announcer should be clearly heard).
 - All signals received from 4 cameras, located in compliance with art. 36.7.1, 36.7.2 of the Regulations, should be recorded.
 - Host club shall keep technical video-record of the game (from 4 cameras) for 14 days and promptly provide a copy upon League's request.
- 35.3.** The Host Club shall preserve technical video record of the game (from 4 cameras) for 14 days and if necessary provide a copy to the League upon League's request.
- 35.4.** The Host Club shall provide five DVDs (or in another format, approved by the Directorate) of the Game videotape from the TV broadcast, or the tape filmed by the Club, to members of the officiating crew, Commissioner and Guest Club not later than 30 (thirty) minutes after the end of the Game.
- 35.5.** All Clubs should have access to the VTB United League ftp-server in order to upload and download video record of the game in TV quality. The Directorate shall provide Clubs with all data to access this server 7 (seven) days before the beginning of the Championship, as well as provide tutorials on any issues, which may arise.
- 35.6.** The Host Club shall upload a TV quality video record of the home game on the League's ftp-server in a format set by the League not later than 2 (two) hours after the end of the game. **The fine for a violation of p. 35.4, 35.6 is 15.000 rubles for each paragraph.**
- 35.7.** Transfer of game video signal to League's official site.
- 35.7.1.** All Championship games shall be filmed in compliance with paragraphs 2-7 of art. 61.1.6 of the Regulations.
- In case the game is not filmed in compliance with paragraphs 2-7 of art. 61.1.6 of the Regulations the fine is 150.000 rubles.**
- The fine for repeated and each following violation is 300.000 rubles.**
- 35.7.2.** Host club shall organize a transfer of game video signal in TV quality (in compliance with p. 2-7 of art. 61.1.6 of the Regulations) to League's server by a mean of Internet connection.
- In case of video signal breakdown during the game the club is imposed a fine from 50.000 to 150.000 rubles as decided by the Directorate.**
- 35.7.3** In order to transfer a signal to League's official site there should be a workplace for club's employee who is responsible for video signal transfer. His place should be equipped with a high-speed Internet connection according to p. 22.5 of the Regulations and laptop with installed software for broadcasts.
- 35.7.4** The League shall provide guidelines on installation, adjustment and use of the respective software, minimal laptop requirements before the start of the Championship, as well as provide tutorials on all issues related to transfer of video signal to the League's official site.
- 35.7.5** In order to transfer video signal to the League's official site, the Host Club shall meet the following requirements and have the necessary equipment:

- a) High-speed Internet connection with an uploading speed of at least 5 Mbps/sec. Flash modems are not recommended due to the low quality of the uploading signal. An exclusive line (wired) is preferred.
- b) Technical equipment, which the club should have in order to broadcast a signal to the League's site:
 - Laptop or desktop computer, CPU of at least i5, 3000 MHz frequency, 4 GB RAM, Windows XP or Mac OS 10.5 OS or higher;
 - Video capture tool: avermedia dvd ezmaker 7 or analog;
 - An external sound card - tascam us-122 mk2 (in order to fix commutation and sound volume problems);
- c) Flash Media Live Encoder 3.2.

The fine for a violation of paragraphs 35.7.3, 35.7.5 is 30.000 for each paragraph.

ARTICLE 36 INSTANT REPLAY SYSTEM FOR THE REFEREES

- 36.1.** Host club should have equipment for instant replays on all games of VTB United League Championship. The referees should be able to use it in cases provided by FIBA Official rules of basketball and their Interpretations.
- 36.2.** The Crew chief makes a decision to use instant replay. If the call and the decision of the officials is subject to the IRS review, that initial decision must be shown by the officials on the playing court.
- 36.3.** The Head Coach of any Club has the right to appeal to the Crew chief requesting to use instant replay in accordance with these Regulations. However, the decision to use the instant replay is to be taken by the Crew chief himself.
- 36.4.** The Host Club should organize a review of the footage right after the Crew chief makes said decision.
- 36.5.** The IRS review is implemented only by the Crew chief after which he makes the final decision.
- 36.6.** Club Representatives, journalists, spectators and other unauthorized persons shouldn't be present in the zone, where instant replay review is being performed.
The club's technical employee, instant replay operator, is an exception. He/she needs to have a good knowledge of English to communicate with the referee.
- 36.7.** Technical requirements for instant replay.
 - Instant replay equipment should meet the following requirements:
- 36.7.1** At least 4 (four) cameras. Mandatory foreshortenings:
 - Camera 1 – long shot of the whole playing court from the officials' table;
 - Camera 2 – long shot of the whole playing court from the opposite of the officials' table;
 - Camera 3 – located in the corner of the court, filming the half of the playing court including endline (from guest team side)
 - Camera 4 – located in the corner of the court, filming the half of the playing court including endline (from home team side).
- 36.7.2** Monitor and control panel allowing to turn each of 4 cameras or all together on the screen. Each camera's image should have game clock data and shot clock data. In case said data can't be shown on the image, Camera 2 or Camera 1 should constantly show game clock and shot clock.
- 36.7.3** Equipment should have the following functions – fast rewind (forward, rearward) to find the moment needed, slow motion rewind and frame-by-frame view. Furthermore, video record of a certain game moment (or the whole game) should be available upon Crew chief's request
 - Prior to the start of the Match, the Host Club should introduce the technical specialist responsible for video replay and all needed equipment to the Crew chief.
 - Review of the replay can be implemented only with equipment approved by the Crew chief. Before the Game tip-off, the Crew chief should inform the teams' Head Coaches that he approved this equipment.



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

- On a record, which is used for video replay, the playing moment, including the court, and the playing clock on the shot clock located above the backboard should be clearly visible.

The fine for a violation of art. 36.1, 36.4, 36.6, 36.7 is 100 000 rubles.

ARTICLE 37 GUEST CLUB OBLIGATIONS AT THE GAME

- 37.1.** The Guest Club shall inform the Host Club of the date, time and place of arrival, amount of persons in the delegation, coordinate the time of practice sessions and inform whether they are going to be open or closed, not later than 7 (seven) calendar days before arrival.
- 37.2.** The Guest Club shall send an application in writing for the purchase of a stated number of tickets for supporters of the Guest Club, but not more than 250 (two hundred and fifty), not later than 14 calendar days before the Match. The Guest Club may be denied the right to purchase this number of tickets in the event the application was not sent in a timely fashion

ARTICLE 38 CLUBS' RESPONSIBILITIES DURING GAMES

- 38.1.** Clubs participating in the Championship shall follow all provisions of these Regulations, demonstrate discipline, and respect each other and spectators.
- 38.2.** Ensure that players, head coaches, assistant coaches, officials and accompanying persons and spectators follow common standards of behavior.
- 38.3.** Follow provisions of the Official Basketball Rules and these Regulations.
- 38.4.** The Club and League shall take all possible steps in order to solve any issue.
- 38.5.** Clubs are responsible for the behavior of their Players, Officials and any person authorized by the club during the Game. Club Officials may not interfere with the actions of the Referees, Commissioner and Match Expert.
- 38.6.** Clubs are responsible for the behavior of their "own spectators" (supporters) before, during and after the Game. The "own spectators" of the Guest Club are supporters who are located in the guest stand during the Game and who bought tickets based on the request of the Guest Club, and spectators who bought tickets on their own and use paraphernalia of the Guest Club or who support it orally. All other spectators (supporters) in the stands shall be considered the Host Club's "own spectators".

ARTICLE 39 SAFETY DURING GAMES

- 39.1. Security service.**
- 39.1.1.** The Host Club is responsible for the security of the Championship and its participants (referees, commissioner, inspector, League representative, table officials and other people) as well as security at the competition venue before, during and after the game. In order to ensure the security of the Championship, the home team is to organize security service.
- 39.2. Security objects.**
- 39.2.1.** Required security objects:
- the location where referees, commissioner, official inspector delegate, players, coaches and guest team's accompanying persons are accommodated.
 - the location of the game in general
 - the location for honored guests
 - the referees, commissioner, official inspector delegate, table officials in the playing hall (minimum two (2) bodyguards starting one (1) hour before the start of the game, until departing for the hotel)

- the changing rooms for players and coaches.
- the changing room for referees, commissioner and official inspector delegate
- the location for teams in the playing hall (minimum two (2) bodyguards for each team starting one (1) hour before the start of the game and until departing for the hotel)
- the location of media
- the spectator stands.

The fine for a violation is 30 000 rubles and elimination of the violation. In the event the violation leads to an incident – a fine of 90 000 rubles.

39.2.2. The security service chiefs are to be introduced to the commissioner, official inspector delegate, club representatives upon their arrival at the playing hall.

39.2.3. It is forbidden within the Match zone:

- a) to sell and drink alcohol drinks
- b) to smoke in non-smoking areas
- c) to use flags with a flagstaff.
- d) to throw objects on the playing court
- e) to insult the referees, commissioner, official inspector delegate, table officials, players, coaches, accompanying persons or spectators, or to threaten them;
- f) to sell drinks in glass, plastic, metallic and similar package (bottles, cans). Drinks sold at the arena should be in plastic or paper cups.

The Host Club is responsible for the fulfillment of these provisions.

The fine for a violation is 100 000 rubles and an additional punishment, which is decided upon by special decision of the Directorate.

39.2.4. Security staff may come closer to the court than 2 meters or come directly on the court only at the referees' request.

In the event spectators, players, coaches and team followers come out on the playing court with the intention to commit an act of violence, security must interfere immediately in order to protect participants of the game.

39.3. In order to ensure security, the Guest Club shall inform the Host Club of the schedule for their stay not later than 72 hours before arrival.

39.4. Non-fulfillment of security requirements at the game.

39.4.1. For non-fulfillment of security requirements, which led to incidents (fights, hooligan actions etc.), the Directorate may impose the following sanctions:

- holding the next game without spectators;
- a fine from 100 000 to 500 000 rubles;

the fine for a repeat violation is from 200 000 to 800 000 rubles;

- The League ensures the personal safety of the referee crew, and in some cases, the safety of the entire match at the expense of the violating club.

The Directorate may resolve to impose one of the sanctions, or a number of sanctions at once.

CHAPTER 7

CHAMPIONSHIP OFFICIATING

ARTICLE 40 GENERAL PROVISIONS

40.1. **Game referee crew**

40.1.1. Officiating of Championship Matches is implemented in accordance with the “Official Basketball Rules” approved by FIBA, official interpretations of “Official Basketball Rules” and these Regulations.

40.1.2. Only referees and commissioners who are approved by the League can be appointed to officiate Championship games.

40.2. **Appointment to Championship Games**

40.2.1. Every Championship Match is served by three (3) referees, a commissioner, an official inspector delegate appointed by the Directorate and a crew of table officials.

40.2.2. The appointment of table officials is to be implemented by the host club from table officials on the local referees’ board; in the amount of nine (9) persons.

40.2.3. A certain Match may be served by two Referees in the event of unexpected injury or the non-arrival of the third Referee. Referees present at the game comply with their obligations to the best of their abilities.

40.2.4. Sports director of the League informs Referees and Commissioners about their appointments to Matches. Referees and Commissioners must confirm their appointments for the requested dates by informing League’s sports director by e-mail and/or fax within 24 (twenty four) hours.

40.2.5. In order to have easy communication, all Referees and Commissioners must have e-mails and Internet access for all League-authorized personnel to be able to send them data about their appointment and correspondence.

40.2.6. There should be a good reason for the unavailability of a Referee or Commissioner and League’s sports director should be informed of it beforehand.

40.2.7. Any Referee or Commissioner who can’t accept the appointment due to unexpected reasons should immediately inform sports director of the League of this in order for him to be substituted.

40.2.8. Non-fulfillment of the obligations stated above can cause the Referee or Commissioner’s discharge from appointments.

40.2.9. An appointment to the Match is reported to the Referee or Commissioner personally and it should be confidential.

40.2.10. Club’s appeals to change referees, the commissioner or the official inspector delegate nominated for Championship Matches are not accepted and not considered.

40.3. **Rule for using transportation**

40.3.1. The referees, commissioner and official inspector delegate should avoid excessive transportation costs and choose the most economical travel route.

40.3.2. The League pays for the referees, commissioner and official inspector delegate’s transportation costs.

40.4. **Arrival at the competition venue**

40.4.1. In the event of holding games which require that the Referees, Commissioner and Official Inspector Delegate travel, they must arrive at the competition venue the day before the day of the first or only Match or before 10:00 am (local time) on the day of the first or only Match, in the event of train or auto travel.

40.4.2. In the event the Referees, Commissioner and Official Inspector Delegate get to the Match venue on their own, they must inform the League office of their arrival (date, time, type of transportation, trip number,

etc.) not later than seventy-two (72) hours before the time of the start of the first or only Match, and inform of the need to purchase a return ticket with date and type of transportation stated. In the event this information is relayed by phone, it's necessary to specify the name and position of the person who received this data.

40.4.3. The referees and commissioner should arrive at the sports facility where the Championship Match is held not later than one (1) hour before official Match tip-off time as stated in the schedule.

40.5. **Appearance of referees, commissioner, official inspector delegate, table officials and statisticians.**

40.5.1. Taking into account the social value of the Championship, the appearance of the referee, commissioner and official inspector delegate is extremely important. They should be dressed neatly. Men should wear a suit and a tie (shirt with tie are acceptable in hot weather). Jeans are unacceptable.

40.5.2. The referees' uniform should comply with article 26 of these Regulations.

40.6. **Host Club obligations**

40.6.1. The obligations of the host club to the referees, commissioner and official inspector delegate are stated in art. 34 p. 34.5 – 34.7 of these Regulations.

40.7. **Responsibility of the referees and commissioner.**

The referees and commissioner **are not responsible** for:

40.7.1. Any injury to a player, coach, official or spectator.

40.7.2. Any damage caused to any kind of property.

40.7.3. Any other damages to any person, club, firm, League or similar organization which happens or can happen with relation to any decision which the referee or commissioner can take in accordance with the "Official Basketball Rules", these Regulations or with relation to standard procedures needed for holding the Match or for managing the Match.

Such decisions can be:

- a decision that the condition of the sports facility and the equipment in the playing hall makes holding the Match possible or impossible;
- a decision to abort the match due to any reason;
- a decision to stop or not to stop Matches due to spectators' involvement or due to any problem in the spectators' zone;
- a decision to ask or to demand a player's substitution due to injury;
- any other decision which a Referee or Commissioner can take in accordance with the requirements of the "Official Basketball Rules" or statements of these Regulations in accordance with which the match is held.

The Crew chief has the right to make decisions on any issues not specified in the "Official Basketball Rules" according to article 46.13 of the "Official Basketball Rules".

ARTICLE 41 REFEREES' OBLIGATIONS

41.1. Match referees should carry out their obligations in accordance with the "FIBA Official Basketball Rules", including implementation of:

- examination of the operability and correspondence of the playing court and technical equipment to the requirements of the "FIBA Official Basketball Rules" and these Regulations;
- examination of the presence and operability of the necessary equipment for viewing video replays in cases provided for by the "FIBA Official Basketball Rules";
- solving all debatable moments, which arise during the match.

41.2. After arrival at the competition venue, the referees should immediately present themselves to the commissioner.

- 41.3. The Crew chief must hold a pregame meeting with the Referees and match Commissioner.
- 41.4. All referees must come to the court 20 (twenty) minutes before the start of the Match. The Crew chief must meet the table officials and join his colleagues who are on the opposite site of the court and who are watching the teams warm-up.
- 41.5. The Crew chief must ensure that the teams' presentation before the match end not later than 3 (three) minutes before the official Match start time and start the Match on the time stated in the schedule.
- 41.6. The Crew chief must start the game at the appointed time.
- 41.7. In the event of the Commissioner's absence, the Crew chief has to perform his duties.

ARTICLE 42 COMMISSIONER'S OBLIGATIONS

- 42.1. The Commissioner is the representative of the Directorate.
- 42.2. If club managers call on him, the commissioner must cooperate in helping them meet the requirements of these Regulations.
- 42.3. The commissioner appointed to Championship Matches acts on the Directorate's behalf. He must have proper knowledge of the "Official Basketball Rules" and these Regulations in order to perform his duties. During the Match, the commissioner should sit at the secretary's table between the timekeeper and a secretary.
- 42.4. The commissioner is the basic guarantor of holding the Match in accordance with the spirit and the letter of the "FIBA Official Basketball Rules" and these Regulations. He must cooperate with referees, organizers and persons responsible for the teams' participation in the Match.
- 42.5. The commissioner's basic obligations are as follows:
- ensuring the presence of a full crew of table officials and statisticians before and during the match in accordance with art. 41;
 - control and coordination of the secretary crew's work (it is especially important to pay attention to the work of the stopwatch operator, shot clock device operator, main scoresheet secretary and secretary's assistant);
 - helping and providing feedback to Referees according to the "FIBA Official Basketball Rules" and these Regulations before, during and after the Match;
 - rating the refereeing quality, filling out the Commissioner's report and officiating video report;
 - control over meeting the requirements of the "FIBA Official Basketball Rules" and these Regulations by all Match participants and spectators;
 - promptly informing the Directorate about violations, referees' reports and incidents.
- 42.6. The Commissioner must ensure compliance with art. 6, p. 6.3.1. – 6.3.5, p. 33.1 concerning the presence of persons entered into the technical application for the Match in the zone of the team bench.
- 42.7. **Arrival in the city where Championship Matches are held.**
- 42.7.1. After arrival in the city where Championship Matches are held, the commissioner must receive information about the arrival and accommodation of the guest club and referees, about practices and the security of match participants from the host club representative.
- 42.7.2. In the event the guest club has reasonable complaints about non-fulfillment of the Regulations by the host club, the commissioner jointly with the host club should take steps to eliminate violations and immediately inform the Directorate.
- 42.8. **Before tip-off.**
- 42.8.1. After the commissioner and guest club's arrival at the sport hall, the host club must introduce the chief of security department from whom the commissioner gets all needed information about ensuring security for match participants.
- 42.8.2. Before tip-off the commissioner must:

- control fulfillment of the requirements of Chapter 6 “Organizing and Holding Championship Games” of these Regulations;
- check the playing court’s compliance with the “Official Basketball Rules” and these Regulations, and the operability of the technical equipment;
- check for the presence of a doctor in the playing hall;
- become familiar with the organization of the security system for the teams, referees and spectators;
- check for the presence of the necessary inventory and personnel for cleaning the playing court;
- control implementation of Match videotaping by the host club;
- check for the presence of the needed equipment for referees to be able to view video tapes of the Match in situations provided for by the “FIBA Official Basketball Rules”;
- check for the presence of a full table officials’ crew and statisticians;
- check if the technical application is filled out correctly in accordance with p. 6.2.1. of these Regulations and check for the respective signatures of a doctor and the Club Official at the Match;
- check that the scoresheet is being filled out correctly by the secretary.

42.8.3. The commissioner must check the work of the statisticians: the presence of a text and online video broadcast of the Match during the Match and the final statistics after the end of the Match on the VTB United League website.

42.8.4. In the event of any departure from the requirements of the “Official Basketball Rules” and these Regulations, the commissioner must mark it in the scoresheet and take steps to eliminate them together with the host club.

42.8.5. Not later than twenty (20) minutes before tip-off, the commissioner must check team passports, Player Licenses and the correspondence of photos to the persons of the registered players and Club Officials. Also, the League’s stamp and the signature of the Directorate representative who issued the passport should be in the team passport.

42.8.6. In the event any difficulties arise related to authorizing players and officials, the commissioner must immediately contact League’s sports director.

42.8.7. In the event a Player or Club Official is in the Team Passport, with the Player License number (of Club Official License number) stated, but he doesn’t have this License with him at the moment, the Commissioner can allow him to participate in the Match on the condition of providing other documents which certify his person.

42.8.8. The Commissioner, together with team coaches, is responsible for observing the following rules related to authorizing players to participate in the match.

42.8.9. The Commissioner must ensure that not more than 6 (six) players with “F” license and not less than 6 (six) players that hold citizenship from the country of the Club for which they compete, and hold the right to compete for the national team of that country in accordance with FIBA regulations (“N” license), are entered into the Match Application.

42.8.10. The Commissioner must check whether limits, which have been imposed on Clubs, participating in the Match, due to violation of the Regulations, have been observed. He should be informed by the Directorate about these limits beforehand.

42.8.11. The Commissioner should ensure that Match participants comply with the requirements concerning equipment, which are stated in Chapter 4 of these Regulations, during every Championship Match.

42.9. During the Match.

42.9.1. The Commissioner is responsible for ensuring quality work by the table officials’ crew (functioning of the secretary table). During the Match, the commissioner coordinates and controls the work of the table officials’ crew.

- 42.9.2.** The commissioner must strictly control work discipline before, during and after the Match by all table officials. In extreme cases, the commissioner may demand the discharge of any member of the table officials' crew.
- 42.9.3.** In the event the referees commit an error, which leads to a protest by one of the teams, the commissioner must consult with the referees in order to avoid a protest. This should be done during a time period when an error can be corrected in accordance with art. 44 of the "FIBA Official Basketball Rules", as well as during any other moments of the match when the clock is stopped.
- 42.9.4.** In the event the referees ask for help or need information, the commissioner must do everything possible to help them. However, the final decision belongs to the Crew chief.
- 42.10. After the end of the Match.**
- 42.10.1.** After the end of the Match, the Commissioner must receive the first copy of the official scoresheet and official statistical report.
- 42.10.2.** In the event of acts of violence, aggressive behavior from players and coaches, unsportsmanlike behavior of officials and accompanying persons, the commissioner and one or several referees should make a written report about it with their signature and send the fax of this record to the Directorate within one (1) hour after the end of the Match (see art. 47)
- 42.10.3.** After fulfilling all necessary procedures following games, the commissioner returns the team passports, players, coaches and other officials' licenses, a copy of the main scoresheet and statistical report.
- 42.10.4.** The Commissioner must fill out the report in the established manner, indicating in it the articles and paragraphs of the Regulations which have been violated, and also shortcomings in the table officials' crew work. Regulations violations are detailed in the section "Comments" on the last page of the "Commissioner's Report".
- 42.10.5.** The Commissioner must ensure the holding of a press conference and make a corresponding mark in the "Commissioner's Report".
- 42.10.6.** In the event of concealing facts of Regulations violations, the Commissioner is removed from serving Championship Matches for a time period set by the Directorate.
- 42.10.7.** The Commissioner must send the Commissioner's Report and Referee's Report (if it exists) and the filled-out report form about watching videotape of the game with a rating of the Match referees' work to the Department by fax (499) 272-67-43 or by e-mail chudin@united-league.com within 24 (twenty four) hours after the end of the Match.
- 42.10.8.** The Commissioner should send the Directorate the first copy of the official scoresheet and statistical report and other reports (if they exist), the "Commissioner's Report" and other documents approved by the League within seventy two (72) hours after the end of the game.

ARTICLE 43 OBLIGATIONS OF TABLE OFFICIALS AND OFFICIAL SCORERS

- 43.1.** The Host Club is responsible for the appointment of and quality of work by the table officials' crew. Appointment of the table officials' crew is implemented by the Host Club from the list of table officials on the local referee board who have the necessary documents allowing them to work at Championship Matches in their country.
- 43.2.** At Championship games, the table officials' crew consists of nine (9) persons:
- Scorekeeper;
 - timekeeper;
 - shot clock operator;
 - secretary's assistant (board operator);
 - announcer;
 - operator-statistician;

- two (2) secretary-statisticians;
 - instant replay system operator;
- 43.3.** The table officials and statisticians should be qualified, competent and impartial. In the event of poor work by the table officials' crew and statisticians, as marked in the commissioner's report, the **host club is fined 30 000 (thirty thousand) rubles.**
- 43.4.** The table officials and statisticians' crew should be at the secretary's table and should be ready to start performing their duties not later than forty (40) minutes before the start of the Match. The commissioner may substitute table officials who can't perform their duties.
The fine for a violation is 5 000 rubles.
- 43.5.** Members of the Table Officials and Statisticians' crew who serve the Match can leave their work places before, during and after the end of the Match only by the Commissioner's permission.
- 43.6.** The Commissioner may demand that the Host Club substitute table officials who don't manage their duties.
- 43.7.** During the Match all table officials should be dressed in identical uniforms provided by the League. In addition, the color of the jacket for the main scoresheet secretary should differ from other members of the table officials' crew.
The fine for a violation is 5 000 rubles.
- 43.8.** The host club should provide the table officials' crew with:
- a changing room for the secretary's crew with a wardrobe for storage of the identical uniforms'
 - 3 (three) blank copies of the game's main scoresheet with copying paper (Section "Scoresheet" of the "FIBA Official Basketball Rules");
 - 2 (two) control stopwatches;
 - player foul signs (p. 12 of Appendix "Basketball Equipment" to the "FIBA Official Basketball Rules");
 - team fouls signs (p. 13 of Appendix "Basketball Equipment" to the "FIBA Official Basketball Rules");
 - alternate possession sign (pointer) (p. 14 of Appendix "Basketball Equipment" to the "FIBA Official Basketball Rules");
 - equipment stated in p. 48.4. of these Regulations for entering statistics;
 - still drinking water in the count of 9 (nine) bottles of 0.5 liters each for 1 (one) game.
 - Computer equipment with Internet access for entering the official statistical report.
 - Instant replay equipment stated in art. 36 of these Regulations.
- The fine for a violation is 3 000 rubles for each**

ARTICLE 44 OBLIGATIONS OF OFFICIAL INSPECTOR DELEGATE

- 44.1.** The Official Inspector Delegate of the match is the Directorate's official representative during Matches and performs, along with other functions, control over following the statements of these Regulations, and also following the statements of other normative deeds of the League and signed contracts with third parties/bodies concerning advertisements, TV broadcasts, etc.
- 44.2.** The official inspector delegate should control the placement of the League sponsors' advertising information in the host club's match venue.
- 44.3.** The official inspector delegate must fill out an "Inspector's Report" and give it to the Directorate.
- 44.4.** The official inspector delegate shouldn't sit at the secretary's table during the Match. It's recommended that he occupy a place in the playing hall from which it is comfortable for him to watch the Match as a whole.

ARTICLE 45 COSTS RELATED TO ORGANIZATION OF OFFICIATING. LIMITATION ON REFEREE-

TEAM CONTACT

- 45.1.** The League is responsible for purchasing train and air tickets, and provides Referees, Commissioners and Official Inspector Delegates with them in electronic format. The person responsible for purchasing the tickets must coordinate the route time of flights and flight numbers with each Referee, Commissioner and Official Inspector Delegate.
- 45.2.** All Referees (and also Commissioner and Official Inspector Delegates) must arrive, at the least, at the end of the day before the Match day. An exclusion can be made only with the Directorate's agreement.
- 45.3.** Referees, Commissioners and Official Inspector Delegates who arrive by car from a place not further than 350 (three hundred fifty) km may come not later than noon of Match day.
- 45.4.** It's necessary to do everything to ensure the ticket for a Referee, Commissioner and Official Inspector Delegate be the most comfortable (including flight connections).
- 45.5.** The League's travel manager informs the Referee, Commissioner and Official Inspector Delegate of his method of further travel upon arrival – the address, telephone and fax for the hotel where he will stay.
- 45.6.** When traveling by plane, Referees, Commissioners and Official Inspector Delegates must not check their uniform and equipment as luggage. These things should be transported in bags which are allowed to be taken on the plane as hand luggage.
- 45.7.** Airport-hotel-airport transfers and hotel-arena-hotel transfers are provided by the Host Club.
- 45.8.** The League provides Referees, Commissioners and Official Inspector Delegates with accommodation and meals at the hotel.
- 45.9.** The League covers all costs related to visas, insurance, and also pays for meals and transfers from the city to the airport.
- 45.10. Payment for services provided by Referees, the Commissioner and Official Inspector Delegate.**
- 45.10.1.** Payment for services provided by refereeing crew for each Match is performed by the League:
- 45.10.2.** During all Championship stages, the payment for services provided by the refereeing crew per game is performed based on the following sums:
- Referees (3 persons) – 400 Euros each, Commissioner (1 person) – 300 Euros; Official Inspector Delegate – 300 Euros.
 - In the event of a club's failure to arrive, with the Match scoresheet filled out as "**LOSS BY FORFEIT**", Referees, the Commissioner and Official Inspector Delegate are paid as for a played match.
 - If the Game was officiated by two referees due to force majeure circumstances, the payment is the following: 2 referees – 600 euros each
 - The **League** performs settlements with referees, the commissioner and official inspector delegate not later than the 10th for the previous month.
- 45.11.** The Commissioner or Official Inspector Delegate should be informed about any necessary contacts between teams and Referees, including transfer from the airport/train station to the hotel and back, and also between the hotel, arena and meal point.
- 45.12.** The League admits that on the territory of the arena contacts with team representatives are acceptable. At the same time, contact should be respectful and short.
- 45.13.** Excessive familiarity with Players, coaches, representatives and team managers and other Club personnel is strictly prohibited.
- 45.14.** Referees should provide themselves with a certain amount of cash assets in order to cover petty expenses.



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

- 45.15.** Referees are not allowed to receive cash assets and valuable gifts from persons who are related to Clubs by any means.

ARTICLE 46 REPORTS

- 46.1.** The Crew Referee for the Match informs of any accidents which happened before, during and after the game and was related to following the Rules, competition Regulations and teams and spectators' behavior on the back side of the Commissioner's report. The Commissioner sends the Commissioner's report with both sides and reports from other referees (if they exist) to the Directorate within 24 (twenty four) hours after the end of the game.
- 46.2.** If an accident is major enough to threaten the players, coaches, officials, Referees, Commissioner, table officials (and others') health, a separate report should be drawn up and sent to the Directorate within 24 (twenty four) hours after the end of the game. If this report is not sent in a timely fashion, the information is considered to be incomplete which leads to disciplinary sanctions.
- 46.3.** The report should consist of at least the following information about an incident which happened before, during or after the Match:
- time of incident;
 - detailed description of incident;
 - person responsible for the incident and involved persons.
- 46.4.** The Commissioner notifies representatives of both teams about the content of the messages written by the Referee and Commissioner for the Directorate right after the end of the game.
- 46.5.** All written reports and other documents are sent to the League office in the established order by fax or e-mail within 24 (twenty four) hours after the game.

ARTICLE 47 REVIEW COMMISSION

- 47.1.** General provisions.
- 47.1.1.** The review commission is an independent elective body.
- 47.1.2.** The review commission considers issues related to the quality of officiating during matches of the VTB United League Championship.
- 47.1.3.** The main goals of the Review Commission are:
- evaluating the work of officials (referees, commissioners, table referees) during VTB United League Championship games;
 - providing conclusions and/or explanations in the event of protest/official complaints from VTB United League participating clubs;
 - preparing recommendations for the Sports Director about the professional quality of the referees and commissioners of the VTB United League for their further work during VTB United League Championship games;
 - cooperation with VTB United League staff in other cases related to officiating games.
- 47.2.** Composition of the Review Commission.
- 47.2.1.** The number and persons of on the Review Commission staff and its Chairman are set by the League Board based on the General Director's preference. In the event a member of the Review Commission resigns of his free will, or due to health reasons, the General Director may substitute for said member of the Review Commission by his own decision. The General Director may substitute not more than 50% of the members of the Review Commission based on his own.
- 47.2.2.** The Chairman performs general management of the Review Commission's work, sends materials to

members of the Review Commission, controls receipt of conclusions made by Review Commission members, sends the joint conclusion/decision to the Sports Director and/or to the Directorate of the VTB United League Championship.

47.3. The basis for considering cases during a Review Commission meeting.

47.3.1. The basis for considering cases during a Review Commission meeting are the following documents submitted in writing:

- appeals of managers of clubs/teams regarding unqualified/prejudiced officiating, stating the exact moments when they appeared according to footage examined by members of the Review Commission;
- an appeal from the President and General Director of the United League.

47.3.2. The possible reasons for accepting a resolution of the Review Commission are:

- facts registered in official match documents (scoresheet, statistics, reports from the commissioner, inspector and referees);
- facts registered on match footage. In necessary cases, video materials should have the time marked and the videotape should be done from at least four (4) cameras in different positions;
- conclusions of members of the Review Commission;
- other data received during consideration of the case and assisting in its impartial consideration.

47.4. Regulations for the work of the Review Commission.

47.4.1. Appeals and statements should be submitted not later than 7 (seven) days after the incident and consist of:

- description of the facts, stated moments and time periods in correspondence with the video footage provided to the League's office;
- evidence;
- a petition.

47.4.2. Members of the Review Commission act based on their own judgment in relation to the evidence stated in the appeals. They make decisions based on their own judgment according to their convictions.

47.4.3. According to the decision of the Chairman of the Review Commission, the work of the commission can be performed in absentia, or in a joint physical meeting of the Review Commission

47.4.4. In the event the Review Commission works in absentia, members work individually. They review video footage, the scoresheet, reports, written protests and claims and other documents sent them by the Chairman.

In order to observe the game, members are provided with the following materials:

- game videotape;
- Commissioner's report (about organization and officiating);
- description of the incident by officials;
- other reports (inspector's, delegate's, expert's);
- protest documents (in accordance with FIBA Rules) in the event of a protest;
- appeals by managers of clubs/teams;

Within 48 hours (if another term is not set) from the receipt of the respective material from the Chairman, the member of the review commission shall send his conclusion to the Chairman of the Review Commission based on the provided materials. The conclusion may be submitted in a simple form, for example, the commissioner's report on officiating, if requested. Evaluation of the work of the commissioner, table officials or others shall be done in writing.

47.4.5. In the event of a physical meeting of the Review Commission, it is considered legally competent if more than half of the members are present.

47.4.6. Only persons invited or requested by the Review Commission to attend can participate in the meeting, but they do not participate in voting.

47.4.7. Decisions are made by a simple majority of votes of the Review Commission members.

In the event of a tie vote, the decisive vote belongs to the Chairman. A member of the Review



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

Commission who disagrees with the majority's opinion may state his opinion in writing. His opinion should be attached to the case materials.

After the decision is made, members of the Review Commission should not comment on the discussion process, voting, or members' opinions in the media. A Review Commission member who disagree with the majority's opinion may not state (publish) his own special opinion in the media.

47.4.8. The revision of decisions made by the Review Commission can be performed if new facts and evidence are provided, which could have a serious impact on the Review Commission's decision.

47.4.9. The decision of the Review Commission shall be addressed to the Sports Director and/or the VTB United League Championship Directorate.

CHAPTER 8

CHAMPIONSHIP INFORMATION & STATISTICS REQUIREMENTS

ARTICLE 48 CLUBS' INFORMATION REQUIREMENTS AND GAME STATISTICS

48.1. Club must have:

- their own active e-mail address;
- an official Club website on the Internet;
- an IT-manager who is responsible for meeting the requirements of this article and also an Administrator of groups in social networks.

48.2. Requirements for official club websites:

48.2.1. The official website of the Club should work properly during the entire sports season.

48.2.2. The League logo with a direct indexed link to the League website should be located on the main page of the Club's site.

48.2.3. The Club must regularly communicate all urgent information about the Club's and League's activity, latest team news, schedule and game results, the start time of home matches, team squad with photos of its Players via its website.

48.2.4. The Club website should have the following information:

- club employees, including position, employee photos, phone number and actual e-mail address;
- club contacts, including the full address of the club, telephone, fax, active e-mail;
- main and reserve sports arenas, including the full address, telephone, fax;
- team roster with the player's full name, role, date of birth, height, weight, citizenship (if a player has several, the one with which the player is declared in the League is listed in the first position);
- coaching staff roster with the coach's full name, position, date of birth, citizenship (if a coach has several, the one with which the coach is declared in the League is listed in the first position).

48.2.5. The presence of an English version of the Club website is necessary. This version should work properly during the whole season and have regularly updated information.

The club is responsible for the trustworthiness of the information placed on its official website.

In the event of the absence of an English version of the club website – a fine of 100 000 rubles

If the English version of the website is not being regularly updated – a fine of 50 000 rubles

Throughout the entire season, on the 1st of every month, the Directorate checks the presence of the English version and regularity with which it is updated.

48.3. During home Matches, Clubs must digitally record Match statistics with the help of a program, send statistical data online to the League website and immediately provide team Coaches, the Commissioner and Inspector Delegate of the match with a statistical report by the end of every period and game.

During home Matches, Clubs must keep electronic statistics of the Game, using a stats program approved and provided by the League.

The fine for a violation is from 10 000 to 50 000 rubles.

48.4. **The Host Club must provide the following equipment to the referees' table to facilitate recording and sending statistics to the League website:**

- laptop (operating system Windows XP or higher, central processing unit (CPU) 2000 MHz or higher, network interface controller Ethernet, 1024 Mb RAM or higher, MS Office 2003 or higher) with at least a 15'' screen and 1024x768 resolution;
- Internet connection with network capacity (DSL or cable) with the necessary components to connect to a router, hub, modem, etc. A Wi-Fi connection is not acceptable!;

- laser printer, fully stocked, with printing speed of at least 20 pages per minute;
- not less than 150 pieces of paper for the printer;
- at least two sockets;
- all equipment should work properly;
- similar equipment should be in reserve for cases when the regular equipment malfunctions.

48.5. During the Match, the operator-statistician must control that the online coverage of the Match of is properly displayed on the League website. He should keep in touch with the League's website editor in order to coordinate joint activity using Internet messengers (either ICQ or Skype). In the event of a connection malfunction and the absence of Internet in the playing hall, the operator-statistician must inform the League website editor of it by phone.

The fine for a violation is from 10 000 to 50 000 rubles.

48.6. The Club must promptly update its official website and inform the League:

- about changes in the team's roster, coaching staff and Club management;
- about changes in Club contacts;
- about the start time for home Matches.

48.7. The Club must promptly send all changes to e-mail address media@vtb-league.com

ARTICLE 49 CLUB'S PRESS SERVICE

49.1. During the 2015-2016 season, the League delegates the right to issue credentials for home matches to the Host Clubs.

49.2. The Club's press attaché must ensure the accreditation of and work of media during Championship matches, cooperate with the work of the VTB United League press service, coordinate Club relations with the media, provide journalists and supporters with timely information about the Club.

49.3. The Club's press service must ensure implementation of all requests by the League's press service.

49.4. During Championship Matches, the Club's press service duties are as follows: provide the League's press service with pre-match quotes from the Club's Head Coach, hold press conferences, provide journalists with pre-match scoresheets and final statistics, coordinate sending photos from the Match to the League's press service.

49.5. The Club's Press Attaché coordinates with the security service on standards for access to the locker rooms at the end of the Match. If needed, he provides journalists with special passes to the locker rooms.

49.6. In the event a participant in the press conference doesn't speak English, the press attaché must ensure qualified interpretation.

49.7. The Club's coaches and players' communication with the media outside of game days should be implemented through the basketball club's press service. Players and coaches are not permitted to communicate with the media without coordinating with the club's press service.

ARTICLE 50 CLUB'S PHOTO SERVICE

50.1. Clubs must have an employee who is responsible for meeting the requirements of this article.

50.2. Clubs must shoot film at all Championship home matches.

50.3. Clubs must send not less than 40 (forty) various photos from each Championship match to the League's ftp server

50.4. The process of sending photos from Championship matches is implemented in two parts:

- during the break between the second and the third quarter not less than 15 (fifteen) photos should be sent;



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

- after the end of the match, not later than 1 (one) hour after the final whistle, not less than 25 (twenty five) photos should be sent.
 - 50.5.** Host club players as well as Guest club players should be on the photos. Players should be captured in the offense play moving towards the rim where the photographer is located (behind the endline). The photos should be of the original resolution (size) without framing, not processed.
 - 50.6.** When the photos are being sent after the end of the game, the following requirements on number of pictures apply:
 - Host club players – at least 21;
 - Guest club players – at least 9;
 - Host club coaches – at least 2;
 - Guest club coaches – at least 2;
 - cheerleaders, spectators, other people involved – at least 6
 - 50.7.** The League has the right to give a Club photographer a specific task for a specific Match not later than 1 (one) hour before its start.
 - 50.8.** Photos sent for publishing on the League's official website can be the same as photos which are published on the Club's official website, but not more than 30 % of the total.
 - 50.9.** Joint work with League staff and implementing League requests are also the Club photographer's responsibilities. The League is responsible for providing photographers with instructions for sending photos to the League's ftp server not later than 7 (seven) days before the start of the Championship and holding consultations on any issues that arise.
 - 50.10.** Photos from Championship matches sent to the League can be used by the League, other Clubs, and also partners and sponsors of the League, including media, for any purposes when observing copyright legislation, with the obligation of stating the author's first and last name and the photo source..
- The fine for a violation of p. 50.1 – 50.6, 50.8, 50.9 is 30 000 rubles.**

CHAPTER 9

MEDIA

ARTICLE 51 GENERAL PROVISIONS ABOUT MEDIA ACCREDITATION

- 51.1. Accreditation of media for official League events (hereinafter – accreditation) is performed in order to create proper conditions for professional work by media members and to improve the level of media coverage during the Championship and other League events.
- 51.2. Accreditation by the League is grounds for media members to enter and be located in the sports facility where the accreditation has force, and also for work by the media members in sports facility zones as stated on the accreditation card or in the rules for journalists' behavior distributed during accreditation.
- 51.3. Media can be accredited for all Championship Matches or for a certain Match.

ARTICLE 52 RIGHTS AND OBLIGATIONS OF LEAGUE DURING MEDIA ACCREDITATION

- 52.1. The League exclusively grants the opportunity to perform professional coverage of Championship matches in sports facilities where Championship Matches are held to media members accredited by Host Clubs.
- 52.2. The League has the right to demand that the Club present in writing its refusal of accreditation to certain media or a journalist, and decision to deprive media or a journalist of accreditation during the season.
- 52.3. The League must approve the layout for accreditation cards, provided by Clubs during the established period, 20 (twenty) days before the start of the Championship.
- 52.4. The League elaborates rules and the location of access areas during Matches, which it recommends to Clubs for each sport facility.

ARTICLE 53 RIGHTS AND OBLIGATIONS OF CLUBS DURING MEDIA ACCREDITATION

- 53.1. The Club must provide the layouts for accreditation cards to the League 30 (thirty) days before the start of the Championship in order for them to be approved. The presence of the League logo on the accreditation card is obligatory.
- 53.2. Preparing the design and manufacturing accreditation cards is performed at the Club's expense.
- 53.3. The Club elaborates rules for journalists' behavior during home Matches and determines access areas in sports facilities, taking into consideration League recommendations.
- 53.4. Not later than 30 (thirty) days before the start of the Championship, the Club must inform media about accreditation for home matches, inform media about rules for accreditation and journalists' behavior on the Club's official site.
- 53.5. The Club should provide the League with its lists of accredited journalists not later than 7 (seven) days before the start of the Championship.
- 53.6. The Club may refuse to accredit certain media or a journalist and also deprive media or a journalist of accreditation during the season on its own initiative or at the League's demand. In this case, the Club must inform the League and media in written form.

ARTICLE 54 ORDER OF ISSUING SEASON ACCREDITATIONS

- 54.1. Season accreditations, which are valid during all Championship matches, are individual (except

technical accreditations). Transferring an accreditation card to another media member to visit official League events is not allowed. In the event of a violation of this rule, the accreditation card is confiscated, and the media member is deprived of accreditation.

54.2. Accreditation is issued in the following way: the media member is given the accreditation card which consists of:

- personal data (name, surname) of the accredited media member;
- name of the media;
- expiration date of the accreditation card.

54.3. It's recommended to divide accreditation cards by the following spheres of activity for journalists:

- Main broadcaster's TV cameramen and TV reporters;
- Main broadcaster's technical staff;
- TV cameramen and TV reporters for other TV companies and internet media;
- photo-reporters;
- print media and internet media journalists, radio reporters, members of the League's club press services.

54.4. It's recommended that the season accreditation card be laminated or supplied with plastic pocket and has clip or tape.

ARTICLE 55 ORDER OF ISSUING SINGLE ENTRY ACCREDITATIONS

55.1. Media accreditation for single entry gives the right to perform professional activity in a certain sports facility on a certain day, which should be stated on the accreditation card.

55.2. In order to receive single entry accreditation, media should send a special application signed by their superior to the Host Club's press service not later than 1 (one) day before the Match, which the media plans to cover.

55.3. The Host Club's press service makes a decision about issuing a single entry accreditation to the media.

55.4. The media member, in the event of an affirmative decision, receives an accreditation for single entry to the Match from the Host Club press service on the day of the game, but not later than 1 (one) hour before the start of the Match.

55.5. Media or a journalist who is refused season accreditation doesn't have the right to receive single entry accreditation.

ARTICLE 56 EXPIRATION OF ACCREDITATION

56.1. Accreditation expires in the event of:

- stopping or suspending of media activity as provided for by legislation of the country in which the media is registered;
- end to labor or other contract relations between the media member and the editorial board of the accredited media;
- recall of the media member by the editorial board of the accredited media;
- expiration of accreditation.

56.2. In the event of an end to labor or other contract relations between an accredited journalist with his media organization or his recall by a decision of the editorial board, the latter must inform the Club about this and return the accreditation card. The media may file an application to accredit another representative.

56.3. The active status of the accreditation can be suspended by withdrawal of the accreditation card, in the event the media editorial board or individual member of this media has violated these Regulations, as well as the rules of behavior at a Championship Match, false data has been spread which undermines the

business reputation of the League and also which besmirches the honor and business reputation of the League or Clubs' staff.

- 56.4.** The decision to suspend the accreditation of a media representative is made by the Club and is implemented in the form of an order, a copy of which is sent to the League.
- 56.5.** Only accredited media representatives can perform videotaping, photography and voice recording of players, coaches and other Club officials inside sports facilities during Championship matches, exclusively in accordance with the limitations set by the journalists' rules of behavior.

ARTICLE 57 RIGHTS AND OBLIGATIONS OF MEDIA REPRESENTATIVES

- 57.1.** Accreditation is the grounds for an accredited media representative to enter the sports facility where the Club, which issued the accreditation, holds home games, and also for media representatives to work at these Matches.
- 57.2.** The following media are permitted to be accredited for Championship Matches:
- Those, which filed an application for accreditation in accordance with the rules and terms set by clubs.
- 57.3.** An accredited media representative in accordance with the limitations on his accreditation may:
- visit Championship matches and other official League events related to holding the Championship;
 - attend the process of preparation and organization of a Championship match upon coordination with the Club;
 - in the event of single entry accreditation – visit the Championship Match for which the accreditation is in effect, the process of preparation and organization of this Match; perform his professional duties within the limits of the Regulations upon the conclusion of the Match;
 - use the press center and mixed zone, seats for media in the stands of the sports facility in order to perform professional duties;
 - request basketball clubs and the League to provide the necessary information for performing his professional duties within the limits of legislation concerning media;
 - participate in the post-game press conference between each team's Head Coach;
 - interview Players and coaches of both teams before tip-off upon coordination with Clubs;
 - communicate in the mixed zone with players and coaches of teams which participated in the game after the end of every Championship Match in accordance with the limitations set by accreditations for this type of media;
 - visit the teams' locker rooms for interviews after the end of the Match;
 - perform videotaping, photography and voice recording of players, coaches and other club officials inside the sports facilities during Matches.
- 57.4.** The press center, press stand, mixed zone, press conference hall, team locker room are places for the activity of accredited media representatives and Club and League employees who are involved with cooperating with media. Ethical standards and the rules of journalists' behavior set by the Club should be followed in these places.
- It's not permitted to display fan emotions for one of the teams which exceed the standards of professional journalist ethics by media members and by other persons who are, due to their work responsibilities, in the press area, mixed zone, locker room, press center and press conference hall.
- 57.5.** An accredited media member, in accordance with the limitations on his accreditation, is obligated to:
- respect the rights, legal interests, honor and reputation of League staff while performing professional activity;
 - check the trustworthiness of the information he reports;

- satisfy requests from persons who provided information to state its source, and also concerning authorization of a quote, if it's being reported for the first time;
- inform citizens and officials about making audio and video recordings, taping and shooting film with their participation.
- present, at first demand, official journalistic identification or another document, confirming personal identity and the right to work as a media representative, while performing professional activity;
- not spread information which doesn't correspond to the facts, besmirches the honor, dignity and business reputation of League and Club employees, and also false information which besmirches the business reputation of the League and Clubs;
- not use professional opportunities in order to conceal information or falsify socially important information, to spread rumors as a trustworthy report, collect data for an outside person or organization which is not media.

57.6. The total length of video fragments from the game which are used in news programs and/or uploaded to the Internet by online media which are not official League broadcasters, shouldn't be more than 3 (three) minutes.

ARTICLE 58 MEDIA ACTIVITY DURING CHAMPIONSHIP MATCHES

58.1. Press conferences

58.1.1. Club may hold a press conference before the Match, but not later than 1 (one) day before the Match date. The press conference can be arranged in the sports facility or other convenient place, but in any event it should be held in the city where the Match will be played. The team's Head coach and any other Club representatives should be present during the press conference.

58.1.2. Not later than 20 (twenty) minutes after the end of every Championship Match, the press conference must be held with the obligatory participation of both teams' Head Coaches.

58.1.3. During the press conference, it's prohibited to state information which besmirches the honor, dignity and business reputation of League representatives, Players, Coaches and other Club Officials, Referees and other persons.

58.2. Interview

58.2.1. The Club's Head Coach must give an interview after the end of the match to a media representative within the limits of the press conference.

58.2.2. After the end of the Match, media representatives may interview basketball players in the teams' locker rooms. The team manager or another authorized person should inform Players about media members visiting the locking room and whether female journalists are coming. After that, the locker room should be opened for media. The Club's security service should be carefully informed about rules for media access to locker rooms and follow strict access control. The Club press service must arrange for media representatives to enter the locker room not later than 7 (seven) minutes after the end of every Match. The duration of work by media in the locker room is not more than 15 (fifteen) minutes. The number of media representatives is set by the Club.

58.2.3. If the size of the locker room allows it, all those interested (but only specially accredited) media representatives should be allowed to enter the locker room. Only if there is a potential shortage of space in the locker rooms, shall Clubs set a minimum amount of media representatives allowed into the locker rooms at the same time. They will receive special accreditations granting access to changing rooms.

58.2.4. It's prohibited to give the media statements, which hurt the dignity and business reputation of League representatives, Players, Coaches and other Club Officials, Referees and others.

The fine for a violation is from 10 000 to 300 000 rubles.

- The fine for a repeated violation is from 50 000 to 500 000 rubles.**
- 58.2.5.** Players, coaches and all other Club Officials are not allowed to discuss Game officiating with the media for 3 hours after the end of the Game.
- The fine for a violation is from 50 000 to 100 000 rubles.**
- 58.2.6.** The club's press attaché, during press conferences, should cancel any questions related to Game officiating and prevent answers by coaches and players participating in post-game press conference, related to game officiating.
- The fine for a violation is from 50 000 to 100 000 rubles.**
- 58.3. Mixed zone**
- 58.3.1.** The mixed zone is an area where journalists can communicate with Players and coaches individually after the game. The recommended area of a mixed zone is 30 (thirty) sq. meters. It should be located outside the locker rooms, but close to them. After the end of the match basketball players chosen by media representatives for an interview should come to the mixed zone. At least one Player from each team must give an interview after the end of the Match to media representatives.
- 58.3.2.** The location of the mixed zone is set in accordance with the League-approved Plan. The mixed zone should be on the route of Players and coaches from the locker room to the team vehicle. It's necessary to place an advertisement board in this zone. The size and layout of this board is approved by the League.
- 58.4. Short interviews (flash interviews)**
- 58.4.1.** A short interview with the coach and one Player from each Club is recommended right after the Match. The Main Broadcaster holds the primary right to perform flash interviews. The duration of each interview shouldn't be more than 60 (sixty) seconds. The coach and player must answer one question: "What's your opinion on the Match?" Answering other questions is the choice of the person being interviewed.
- 58.4.2.** The location of the zone for flash interviews coincides with the mixed zone location and is set in accordance with the League-approved Plan.
- The Club must provide the necessary area (mixed zone) and conditions for using equipment. It's necessary to place an advertisement board in this zone. Its size and layout is approved by the League.
- 58.5. TV cameramen and photographers**
- 58.5.1.** Places for TV cameramen and photographers are set in accordance with the plan for the location of media. This plan is approved by the Club and coordinated with the League.

ARTICLE 59 TECHNICAL SUPPORT OF ACCREDITED MEDIA ACTIVITY

59.1. Equipment usage

- 59.1.1.** Any media staff equipment should fit and be located in such a way that it can't pose any danger for Match participants and spectators. Equipment belonging to media representatives and technical staff shouldn't hamper movement and create obstacles for Match participants and spectators. The basketball court should be free of TV cameras, cables, ropes, technical equipment and media representatives during the Match. TV cameras and equipment for photo reporters and technical staff shouldn't obstruct the view of the court for Match participants and spectators.
- 59.2. Stands for press**
- 59.2.1.** The Club should provide journalists with a proper number of seats (not less than 20 (twenty)) for work in the playing hall during the match. These places should be equipped with:
- tables and chairs (seats);
 - Wi-Fi Internet access (speed not less than 512 Kbps) or cable connection (for each journalist);
 - electric sockets (at least one for each journalist);
- 59.2.2.** The places for journalists should be located as close to the court and teams' locker rooms as possible. The court and scoreboard should be clearly visible from these places.

59.2.3. Access to places for the press should be given only to accredited media.

59.3. Press conference room

59.3.1. Club should provide a press conference room which should meet the following requirements:

- area size – minimum of 30 (thirty) sq. meters;
- the location should be close to the locker rooms and press work room;
- a table for speakers with a minimum of 4 (four) chairs;
- chairs for a minimum of 30 (thirty) persons.

59.3.2. Press conference participants should be situated with a backdrop background approved by the League. The background should be in the view zone for all cameras.

59.4. Press work room

59.4.1. The Club is recommended to provide journalists with a work room close to the playing hall which is open only to media representatives. Access to the journalists' room should be opened not later than 1 (one) hour before tip-off and closed not earlier than 2 (two) hours after the end of the Match.

The room should be equipped with:

- tables and chairs for not less than 20 (twenty) persons;
- Wi-Fi Internet access (speed not less than 512 Kbps) or cable connection (for each journalist);
- electric sockets (at least one for each journalist);
- 2 (two) phones with local access (free of charge).

59.4.2. In the event of the absence of a work room for the press, the Club must give journalists the option to work from the seats for press in the playing hall. In this event, the seats for press in the playing hall should be available for journalists 1 (one) hour before tip-off and not less than 2 (two) hours after the end of the Match. During this time media members should be provided with electric light and equipment according to paragraph 50.2.1 of these Regulations.

59.5. The Host Club should ensure distribution of the pre-game scoresheet before tip-off and official statistical report of the Match among media representatives after the end of every period of the game.

CHAPTER 10

BROADCASTING CHAMPIONSHIP MATCHES. CLUB OBLIGATIONS

ARTICLE 60 GENERAL PROVISIONS

- 60.1.** The League has exclusive rights to TV broadcasts of all basketball events in the competence of the League:
- matches of the regular Championship and Playoffs;
 - official opening/closing ceremonies of the United League which happen before Championship matches, other official League events;
 - other matches and events held by the League and/or by clubs, except practice matches held without official refereeing and spectator access.
- 60.2.** The League informs when it has placed games for TV broadcasts on national TV channels by presenting the approved TV program grid for these broadcasts not later than 7 days before the certain game.
- 60.3.** Clubs must accredit members of national TV channels which signed a contract with the League for TV broadcasts, in order to facilitate their work at Championship matches and/or other matches or events which are being broadcast on these channels, and provide them all necessary support in their work.
- 60.4.** In accordance with its powers and in accordance with the conditions of the contracts with national TV channels, the League may impose additional obligations on clubs, related to support for TV journalists, including (but not limited to): interviews with players (coaches, club officials) before tip-off and after its end, and also the preferential right of TV channel representatives to such interviews, the TV channel's exclusive right to hold TV and videotaping of Championship matches and to implement a national broadcast.
- 60.5.** Members of TV channels and the electronic press should receive accreditation in accordance with the terms of the contract between the national TV channel and the League. Accredited TV journalists, commentators, media workers may perform interviews only in strictly coordinated places and within the limits of the coordinated time period. Accredited TV and movie cameramen, and also cameramen of the participating clubs may perform TV and videotaping of matches from places in the sports facility, agreed upon with the League and clubs, taking into account that: a) the filming is performed only by one (1) cameraman from the club, and b) the club cameraman has a proper document which confirms his job position. In the event of a violation – **the fine is 3 000 rubles and deprivation of accreditation.**
- 60.6.** When receiving accreditation, TV journalists, commentators and media members should be notified that in the event they violate the rules for filming League games, a fine of 3000 rubles may be imposed, along with deprivation of accreditation.

The fine for a violation of the abovementioned requirements is 3 000 rubles and loss of accreditation.

ARTICLE 61 HOST CLUB OBLIGATIONS

- 61.1.** In order to organize broadcasts of home matches, the host club must:
- 61.1.1.** Negotiate with a TV company about producing a quality international TV signal (video with graphics + natural sound) with broadcasts of the club's home matches, in accordance with the Regulation's technical requirements governing the production of TV broadcasts, and subsequent transfer to a European satellite and uninhibited (free) access for the League's TV partners and those of the guest

clubs;

- 61.1.2.** Not later than 30 (thirty) days before the start of the Championship inform the Directorate of the League of the TV partner which will film broadcasts of the club's home matches, and also provide contacts and information regarding its technical possibilities;
- 61.1.3.** Not permit delays and failures of game broadcasts;
a) The fine for a broadcasting failure is 300 000 (three hundred thousand) rubles for the first violation, this sum shall be deducted from the club's award payment; the fine for a repeat violation is 300 000 (three hundred thousand) rubles. However, the club, after receiving written notification about the violation, shall transfer 600 000 (six hundred thousand) rubles to the League's account within 5 (five) work days; the fine for any further violation is 500 000 (five hundred thousand) rubles, and, after receiving written notification of the violation, the club shall transfer this sum to the League's account within 5 (five) work days.
b) The fine for a broadcasting delay is from 10 000 to 100 000 rubles.
- 61.1.4.** Inform the Directorate of the League of all planned events before, during and after the match (award ceremonies, ceremonial speeches and other);
- 61.1.5.** Ensure:
- unimpeded parking for TV company vehicles (Mobile TV stations, satellite or radio relay stations, diesel generators and other);
 - placing of TV equipment in the arena (stationary machines, cameras, commentators' positions, equipment for computer design of broadcasts and other);
 - necessary connections to the stadium's power supply ;
 - use of TV communications. In the event of their absence, ensure the TV company is able lay necessary cables;
 - access to areas of the stadium which are necessary for TV broadcasts;
- 61.1.6.** Technical requirements for production of TV broadcasts of League games:
 An international TV signal of all home games must be produced (video with computer graphics in English + natural noise). The signal should be transferred to the satellite, the satellite space segment should be paid for. The League's TV partners and those of the guest clubs should have unhampered (free) access to receiving the satellite signal.
1. The international TV signal should be transferred to one of the following satellites:
 - Eutelsat 7A, Eutelsat 7B 7'E
 - Eutelsat 10A 10' E
- The satellite parameters should be sent to the League's TV department no later than 24 hours before the beginning of the game and should contain all the technical details needed for the League's TV partners to receive the satellite signal, in accordance with a special form approved by the League.
 These satellites should be ordered by default by each club's TV partner in order to broadcast all the League's home games.
- The width of the band for transmitting the signal: 9 MHz
 The use of another satellite is acceptable only if coordinated in advance with the League's TV department not later than one month before the specified broadcast.
2. The television signal format should be 16:9 SD or 16:9 HD.
3. Audio configuration of the TV signal is as follows:
 Channel 1 – natural noise
 Channel 2 – natural noise
 Channels 3, 4 – may be used for commentary from the broadcasting company or visiting commentator.
4. The international TV signal should start not later than 10 minutes before tip-off and end not earlier than 5 minutes after the final horn. During breaks between the 1st and 2nd quarters, as well as between the 3rd and 4th quarters it's not allowed to show a long shot of the arena for more than 20 seconds. A long shot of the arena featuring graphics with match statistics is the exception.
5. The international signal should be produced with at least 6 cameras. A slow motion replay system with the

ability to quickly distribute replays is required (from at least two cameras).

A) The replay should be informative and should not be shown during game play.

B) When going to a replay, it's required to use a wipe through the OB van video switcher.

6. During international TV broadcasts, it's mandatory to use a unified graphic kit, which will be provided by the League's TV department additionally. (Opening-closing templates, wipes, on-screen graphics, font, Clubs' logos, teams abbreviations etc.).

A) If a 16:9 format is used during production of the TV signal, the graphics should be prepared with the 4:3 format saved.

B) The graphic should have a high resolution, be in English and contain all the basic information:

- Event title with name of the game, location and date;

- Player name and referees;

- Current score and quarter;

- General statistics (points, fouls, personal statistics, etc.);

C) TV signal must demonstrate real game clock time, and shot clock time in the way of integrating into graphics.

In case it's impossible to connect to the scoreboard directly, shot clock device should be shown by one of cameras in a way of integration of the signal into international TV signal. In this case, there should be at least 7 cameras.

7. The following list is prohibited in an international TV signal without coordination with the League's TV department:

- the appearance of any kind of sponsor commercials, any graphics, logos, etc.

- the appearance of a national reporter on the video or audio channel,

- the appearance of a national commentator on the audio channel,

- the appearance of a video clip announcing the VTB United League

- other graphics, sounds or videos not related with the TV broadcast of the match or its graphics, as provided by the League.

8. In the event of any problems with signal transmission to the satellite, one must make provisions for a supplementary segment immediately following conclusion of the match for the time missed. If such a problem arises, the club must make provisions to extend the same satellite segment (or provide another that meets the League's technical requirements), no later than 15 minutes after the conclusion of the match. The availability of a recording of an international signal with graphics and natural noise (no commentator) to make such an additional transmission possible is required.

9. One DVD with the match broadcast should be recorded, including graphics and natural noise (without the commentator). If needed, this DVD should be presented to a League representative not later than 24 hours after the end of broadcast.

Any changes and departures from the technical requirements to the TV signal must be coordinated with the League's TV department.

10. All the equipment of the OB van should be connected through the uninterruptible power supply, which ensures uninterrupted work of the equipment until reserve generator turns on (if needed). Reserve generator with system of auto-launch for cases when the main grid voltage is down, and the ability to work independently for at least 3 hours is mandatory.

11. In case games are broadcasted on regional TV channels the Club shall notify its partner that it's required to provide League's TV Department with data on channel's audience, coverage, game ratings, TV program etc.

The fine for a violation of pp. 1-11 is from 10 000 to 200 000 rubles.

12. The option to arrange for a commentator's position should be ensured, as well as the option to transfer the commentator's voice to the satellite. The guest broadcaster may request a fully equipped or semi-equipped position for commentating. Semi-equipped positions include (for 2 persons, if not requested differently) a table, 2 chairs, electrical power (220 W), a monitor with international feed, and monitor with game statistics. A fully equipped position includes all the above, plus a commentary unit for two persons, including headsets and full technical assistance during the entire game. Broadcasting companies which intend to perform commentary should request ISDN, IDD, etc. lines of their own, directly through national telecommunications companies.

ARTICLE 62 TV BROADCAST INCOME DISTRIBUTION

- 62.1.** Income received as a result of TV broadcasts on the territory of each country with a participating Championship club is distributed in the following manner:
- The League grants 40% to clubs in this country (equal shares for each club in the country) in order to compensate for their costs related to participation in the Championship, perfecting sports skills and for developing club basketball;
 - 40% is sent to the Championship's prize fund;
 - 20% is left for the League's disposal and spent on its regulated goals and aims (including holding the Championship).
- Note: At the same time, the League withholds all necessary taxes in accordance with legislation in the Russian Federation.**
- 62.2.** Income received as a result of broadcasts on the territory of other countries are not distributed and shall be spent by the League on its regulated goals and aims (including holding the Championship).

ARTICLE 63 TV BROADCASTS ON LOCAL CHANNELS

- 63.1.** Clubs get the right to place TV broadcasts of home matches on local TV channels after coordinating with the League, in the event this usage doesn't conflict with League rights and its contractual obligations to third parties.
- 63.2.** Clubs independently perform accreditation of TV journalists for matches which are not being broadcast by national TV channels. At the same time, clubs should meet the requirements which can be given by the League in regards to accreditation to representatives of the TV channel, which has exclusive rights for national coverage of League matches.

ARTICLE 64 RIGHT TO USE TV AND VIDEO MATERIALS

- 64.1.** The right to use TV and video materials filmed by a national TV channel during Championship matches and other matches or events, stated in p.63, 63.1, belongs jointly to the League and the channel which performed the filming, unless otherwise stated in the mutual contract. This right can be granted to the host club, if so stated in the club contract with the League.

CHAPTER 11

SANCTIONS, PROTESTS AND DISCIPLINARY PUNISHMENTS

ARTICLE 65 SANCTIONS DURING THE CHAMPIONSHIP

- 65.1.** The Directorate controls the disciplinary process for players, coaches, officials and accompanying persons, clubs, spectators and any other parties through its representatives. The Directorate may impose disciplinary sanctions and punishments on basketball clubs, players, coaches or other persons who are members of a club, and violate the rules of behavior one (1) hour before tip-off, during and after the match.
- 65.2.** Managers of clubs participating in the Championship are fully responsible for spectators' behavior and proper organization and holding of the game.
- 65.3.** Disciplinary punishments (sanctions) are imposed in the first instance by referees and the game's commissioner, in accordance with statements of the "Official Basketball Rules" and these Regulations. In the second instance, the Directorate imposes penalties and sanctions on the basis of commissioners and referees' reports. The Directorate may also strengthen the penalties and sanctions, if needed.

ARTICLE 66 PROTESTS

66.1. General provisions

- 66.1.1.** In the event that during a Championship game, a Club believes that its rights were infringed by the decision of any of the referees or by any event, which occurred during the game and affected the outcome of the match, the club may register a protest concerning the outcome of the match.

66.2. Protest procedure

- 66.2.1.** In the event a protest is registered, the Crew chief, referees and commissioners send their findings to the Directorate by fax within two (2) hours. The order for making and registering a protest is defined in Chapter C "Protest Procedure" of the "Official Basketball Rules". An Official Representative of the opposing team should be informed of the registration of a protest.
- 66.2.2.** The club which files a protest pays a deposit of 50 000 (fifty thousand) rubles which is necessary for the procedure of examining this protest by the Directorate. The deposit is paid as a bank transfer to the League's account within two bank days from the moment of registration of the protest. In the event the protest is upheld, this deposit is returned to the club.
- 66.2.3.** Protests are to be filed to the Directorate in written form and are considered within 72 (seventy two) hours from the moment payment is received in the League's account.
- 66.2.4.** Late protests, protests not noted in the scoresheet and also protests sent without a deposit are not considered.

66.3. Protests during a Playoff Series

- 66.3.1.** For all Playoff games, the decision on a protest concerning the outcome of a game should be made by the Directorate-appointed official inspector delegate in the first and the last instance.
- 66.3.2.** The decision is final and cannot be appealed.
- 66.3.3.** The official inspector delegate must make a decision based on the game's referee reports. These reports should be confidentially presented to the official inspector delegate within 1 (one) hour after the game.
- 66.3.4.** On the demand of the club's representative at the game, the Official Inspector Delegate must hear his opinion out before making the final decision. The representative's name must be added to the technical

application for the game.

- 66.3.5.** The official inspector delegate must make the decision as soon as possible and not later than 12 (twelve) hours after the end of the game. He should immediately inform the Directorate and the teams about it.
- 66.3.6.** In the event the game's result is considered to be invalid, the match should be replayed the next day.
- 66.3.7.** In the event the game's result is considered to be invalid and the match cannot be replayed the next day, the Directorate makes a decision about the date when the match should be replayed within forty-eight (48) hours.
- 66.4. Order for examining protests**
- 66.4.1.** Any protests related to violations of these Regulations and the Official Basketball Rules should be registered by clubs in written form to the match commissioner not later than one (1) hour after the end of the game.
- 66.4.2.** The protest should contain reasons, which serve as the basis for registering it, and detailed description of the circumstances related to violations of the statements of these Regulations and the "Official Basketball Rules".
- 66.4.3.** The official parties who filed a protest are responsible for the trustworthiness and objectivity of the information in it. In the event a protest has false, misleading data, the Directorate may impose disciplinary sanctions on the club and club officials.
- 66.4.4.** Only a protest by a club, which was properly registered in the match scoresheet, can be examined by the Directorate or official inspector delegate.
- 66.4.5.** The Directorate is the first authority, which considers arguments and conflicts, which have arisen as a result of not abiding by the statements of these Regulations. The Directorate must make a decision on properly registered protests according to art. 66, p. 66.2 within seventy two (72) hours from the moment of receiving the protest.
- 66.4.6.** The basis to return the deposit is:
- a)** In the event the protest is upheld, the deposit is returned.
 - b)** In the event the protest is not upheld, the deposit is not returned.
- 66.4.7.** The deposit is returned to the party, which registered the protest, within three (3) workdays after the Directorate has made a decision.
- 66.4.8.** In the event the club recalls a protest or cancels it before the Directorate makes a decision, the deposit should be returned.
- 66.4.9.** Given that examining conflicts related to these Regulations in court would have negative consequences for the reputation and development of basketball, the League and clubs must take all possible steps to solve conflicts via talks or during the decision-making process by the League's authorized parties.
- 66.4.10.** In order to implement control and regulatory functions, the League can create special parties or appoint its representatives to observe and assert additional control over adherence to the statements of these Regulations.
- 66.4.11.** Appeals against Directorate decisions should be considered only by the Sports Arbitration Court within the autonomous non-commercial organization "Sports Arbitration Chamber" in accordance with its Regulations.
- 66.4.12.** Directorate decisions remain in force until the decision of the Sports Arbitration Court comes into force.

ARTICLE 67 DISCIPLINARY PUNISHMENTS

67.1. General provisions

- 67.1.1.** Players, coaches, coaches' assistants, club officials are responsible for following rules of behavior one (1) hour before tip-off, during the game and within one (1) hour after its end.

- 67.1.2.** In the event any of the above persons from the club commits a disciplinary violation which entails punishment, the commissioner must fill out a written report on the topic and send it to the Directorate within one (1) hour after the end of the game by fax: +7 (499) 426-02-62
- 67.1.3.** The Directorate has the right to impose fines for unsportsmanlike behavior by players, coaches and a team's accompanying persons (gestures, statements, which cause offense to referees, table officials, opponents) based on review of the game footage, in the event it's not noted in the commissioner's report.
- 67.2. Unsportsmanlike behavior**
- 67.2.1.** Unsportsmanlike behavior by players, coaches (disrespectful treatment or touch; use of insulting phrases or gestures; arguments) addressed to referees, the commissioner, the League representative, table officials, opponents, spectators, members of one's own team (by word or gesture) before, during and after the game – **the fine is 9 000 rubles.**
- 67.2.2.** In the event of a repeated violation during the season – **the fine is 20 000 rubles and a one (1) game suspension.**
- 67.2.3.** In the event of a third time and all following violations during the season – **the fine is 40 000 rubles and suspension for a term set by the Directorate.**
- 67.2.4.** Unsportsmanlike behavior by officials or accompanying persons (disrespectful treatment or touch; use of insulting phrases or gestures; arguments) addressed to opponents, spectators, members of one's own team (by word or gesture) – **the fine is 40 000 rubles.**
- 67.3. Unsportsmanlike behavior by spectators**
- 67.3.1.** The club is responsible for unsportsmanlike behavior by spectators addressed to opponents (players, coaches, officials and accompanying persons, spectators, etc.) and/or referees, the commissioner, the League representative or table officials one (1) hour before, during and within one (1) hour after the game.
- 67.3.2.** The Host Club is responsible for insulting shouts, obscene statements and violations of the rules of behavior in public by fans at the match.
- 67.3.3. The fine for a violation is 50 000 rubles.**
- 67.3.4.** The club is responsible for collective statements and/or shouts by groups of fans; insults addressed to players, coaches, referees, table officials, the commissioner, the League representative, opposing fans (and other match participants) based on religious, racial, gender and intended to humiliate human dignity
The fine for a violation is 100 000 rubles.
The fine for a repeat violation is 500 000 rubles.
- 67.3.5.** The Club is responsible for the production and display of banners, which contain signs of religious, racial, gender and intended to humiliate human dignity.
The fine for a violation is 100 000 rubles.
The fine for a repeat violation is 500 000 rubles.
- 67.3.6.** The club is responsible for the demonstration of videos with insulting content, directly humiliating the honor and dignity of players, coaches, supporters of the opposing team, referees, table officials, the commissioner and the League representative.
The fine for a violation is 500 000 rubles
The fine for a repeat violation during the season is 1 000 000 rubles
- 67.3.7.** The club is responsible for any actions by players, coaches or other club staff, which aim to provoke an aggressive attitude from supporters and provoke them to commit hooligan actions.
The fine for a violation is from 50 000 to 500 000 rubles.

ARTICLE 68 THREATS, INTIMIDATION OR AGGRESSIVE BEHAVIOR

- 68.1. Threats, intimidation or aggressive behavior from players, coaches addressed to referees, the commissioner, the League representative, table officials, opponents, spectators before, during and after the game – **the fine is 50 000 rubles and disqualification from one (1) to three (3) games.**
- 68.2. In the event of a repeat violation during the season – **the fine is 100 000 rubles and disqualification from three (3) to five (5) games.**
- 68.3. In the event of a third violation during the season – **the fine is 200 000 rubles and disqualification for one (1) calendar year.**
- 68.4. Threats, intimidation or aggressive behavior from officials and accompanying persons addressed to opponents, spectators – **the fine is 200 000 rubles.**

ARTICLE 69 ACTS OF VIOLENCE

- 69.1. Acts of violence from players, coaches addressed to referees, the commissioner, the League representative, table officials – **the fine is 500 000 rubles and suspension for five (5) games or more.**
- 69.2. Acts of violence from players, coaches addressed to opponents, spectators, members of one's own team during the game – **the fine is 50 000 rubles and suspension from one (1) to five (5) games.**
- 69.3. Acts of violence from players, coaches addressed to opponents, spectators, members of one's own team before or after the game – **the fine is 100 000 rubles and suspension for five (5) games and more.**
- 69.4. Acts of violence from officials and accompanying persons addressed to opponents, spectators, members of one's own team – **the fine is 300 000 rubles.**

ARTICLE 70 UNSPORTSMANLIKE BEHAVIOR, THREATS, INTIMIDATION OR AGGRESSIVE BEHAVIOR, ACTS OF VIOLENCE FROM OFFICIALS AND ACCOMPANYING PERSONS ADDRESSED TO REFEREES, THE COMMISSIONER, THE LEAGUE REPRESENTATIVE

- 70.1. Unsportsmanlike behavior (disrespectful treatment or touch, use of insulting phrases or gestures) from officials and accompanying persons addressed to referees, the commissioner, the League representative, table officials before, during, after the game – **the fine is 100 000 rubles.**
- 70.2. In the event of a repeat violation during the season – **the fine is 300 000 rubles.**
- 70.3. In the event of a third and each following violation during the season – **the fine is 600 000 rubles.**
- 70.4. Threats, intimidation, aggressive behavior from officials and accompanying persons addressed to referees, the commissioner, the League representative, table officials before, during, after the game – **the fine is 1 000 000 rubles.**
- 70.5. In the event of a repeat violation during the season – **the fine is 3 000 000 rubles.**
- 70.6. In the event of a third and each following violation during the season – **the fine is 6 000 000 rubles, and club plays its next three (3) home games without spectators.**
- 70.7. Acts of violence from officials and accompanying persons addressed to referees, the commissioner, the League representative or table officials before, during, after the game – **the fine is 5 000 000 rubles, and the club plays its next three (3) home games without spectators.**
- 70.8. An individual who suffered from the violation (p. 49.1, 49.2, 49.3), should appeal to the commissioner or inspector with a written request. The fact of a violation should be added to the commissioner's report, and a written report should also be made. It should be sent to the Directorate within one (1) hour after the game.

ARTICLE 71 "LOSS BY FORFEIT"

- 71.1. In the event a Team refuses to play or to continue the game:
- **first violation:** The opposing team wins by a score of "twenty – zero" (20:0). The Team gets a **"LOSS BY FORFEIT"**, gets zero (0) points in the standings and a **fine of 60 000 rubles**;
 - **repeat violation:** The Team is **eliminated from the Championship**, results of games during the current stage are taken into account, in games not played, the team gets a **"LOSS BY FORFEIT"**.
- 71.2. In the event the Team comes to the playing court with a delay of less than fifteen (15) minutes (with the exception of unexpected circumstances) – **the fine is 15 000 rubles**, and the game starts immediately.
- 71.3. In the event the team comes to the playing court with a delay of more than fifteen (15) minutes (with the exception of unexpected circumstances):
- first violation:** Victory goes to the rival team by a score of "twenty – zero" (20:0). The Team receives a **"LOSS BY FORFEIT"**, gets zero (0) points in the standings, and a **fine of 60 000 rubles**;
- repeat violation:** The Team is **eliminated from the Championship**, results of games during the current stage are taken into account, in games not played the team gets a **"LOSS BY FORFEIT"** and the club receives a **fine of 150 000 rubles**.

ARTICLE 72 PARTICIPATION IN A MATCH BY TEAM MEMBER WHO IS NOT ALLOWED TO

PARTICIPATE IN THE MATCH

- 72.1. In the event of participation in a match by a player and/or coach who is not allowed to participate in the match or should have missed the match due to imposed sanctions, the punishment is determined in the following manner:
- 72.1.1. The opponents of the team, which committed the violation, receive a win.
- 72.1.2. In the event the team, which violated the rule, lost a game with a difference of more than twenty (20) points, the result remains in effect.
- 72.1.3. In the event of other results, victory goes to the opponents by a score of "twenty – zero" (20:0).
- 72.1.4. In any event the team which lost gets zero (0) points in the standings.
- 72.2. In the event of the presence of accompanying persons on the team bench who are not in the team passport or should have missed the game due to imposed sanctions – **the fine for the club is 50 000 rubles**.

ARTICLE 73 ABSENCE OF CLUB AT A CHAMPIONSHIP GAME

- 73.1. In the event the club doesn't come to the game at the time set by the Directorate, it receives the following sanctions:
- The Club is **eliminated from the Championship**, results of games during the current stage are taken into account, in games not played the team receives a **"LOSS BY FORFEIT"** and the club pays a **fine of 150 000 rubles**.
- 73.2. The Club must refund the expenses of the opponent club (on the basis of official documentation) related with booking rooms in a hotel, transportation and other.



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

ARTICLE 74 REFUSAL OF CLUB TO PARTICIPATE IN THE CHAMPIONSHIP

74.1. In the event the Club refuses to resume participation in the Championship, the following sanctions are imposed on this club:

The Club **is eliminated from the Championship**, results of games during the current stage are taken into account, in games not played the team gets a **“LOSS BY FORFEIT”** and the club pays a **fine of 150 000 rubles**.

APPENDIX №1

CLUB'S INFORMATION FORM

CLUB'S INFORMATION FORM



1. Club's name:	
2. Club's location: {Country, City}	
3. Date of club's foundation:	
4. Club's sports achievements for last 5 years:	
5. Arena	
a) Name :	
b) Address: (with postal code)	
c) Capacity:	
d) Time of route by auto-transport:	
- from the airport _____ hours _____ minutes	
- from the train station _____ hours _____ minutes	
6. Hotels for visitor team:	
Distance to Arena:	
7. Hotel for referees:	
Distance to Arena:	
8. Contacts of club: {tel/fax/e-mail}	
9. Contacts of club's employees: {tel/fax/e-mail}	
10. Actual address of club: {with postal code}	
11. Juridical address of club: {with postal code}	
12. Bank details of club: {bank name, s/a, c/a, VAT ID number, SWIFT}	

APPENDIX №2

LIST OF PARTICIPANTS AND SYSTEM OF THE CHAMPIONSHIP

List of participants.

1. Avtodor (Russia),
2. Astana (Kazakhstan),
3. Bisons (Finland),
4. VITA (Georgia),
5. VEF (Latvia),
6. Enisey (Russia),
7. Zenit (Russia),
8. Kalev (Estonia),
9. Krasny Oktyabr (Russia),
10. Lokomotiv-Kuban (Russia),
11. Nizhny Novgorod (Russia),
12. Nymburk (Czech Republic),
13. UNICS (Russia),
14. Khimki (Russia),
15. Tsmoki-Minsk (Belarus),
16. CSKA (Moscow, Russia).

System.

Regular Championship:

During the Regular Championship teams play a round-robin format, “each vs. each” with 1 (one) home game and 1 (one) away game. The teams, which finish 1st (first) to 8th (eighth) at the end of the Regular Championship qualify for the playoff stage.

Playoffs:

The eight (8) best teams from the regular season advance to the playoffs, where they play best-of-five series.

Quarterfinals:

- Pairing $\frac{1}{4}$ -1 Team 1 - Team 8
- Pairing $\frac{1}{4}$ -2 Team 2 - Team 7
- Pairing $\frac{1}{4}$ -3 Team 3 - Team 6
- Pairing $\frac{1}{4}$ -4 Team 4 - Team 5

Semifinals:

- Pairing $\frac{1}{2}$ -1 Winner of Pairing $\frac{1}{4}$ -1 vs. Winner of Pairing $\frac{1}{4}$ -4
- Pairing $\frac{1}{2}$ -2 Winner of Pairing $\frac{1}{4}$ -2 vs. Winner of Pairing $\frac{1}{4}$ -3



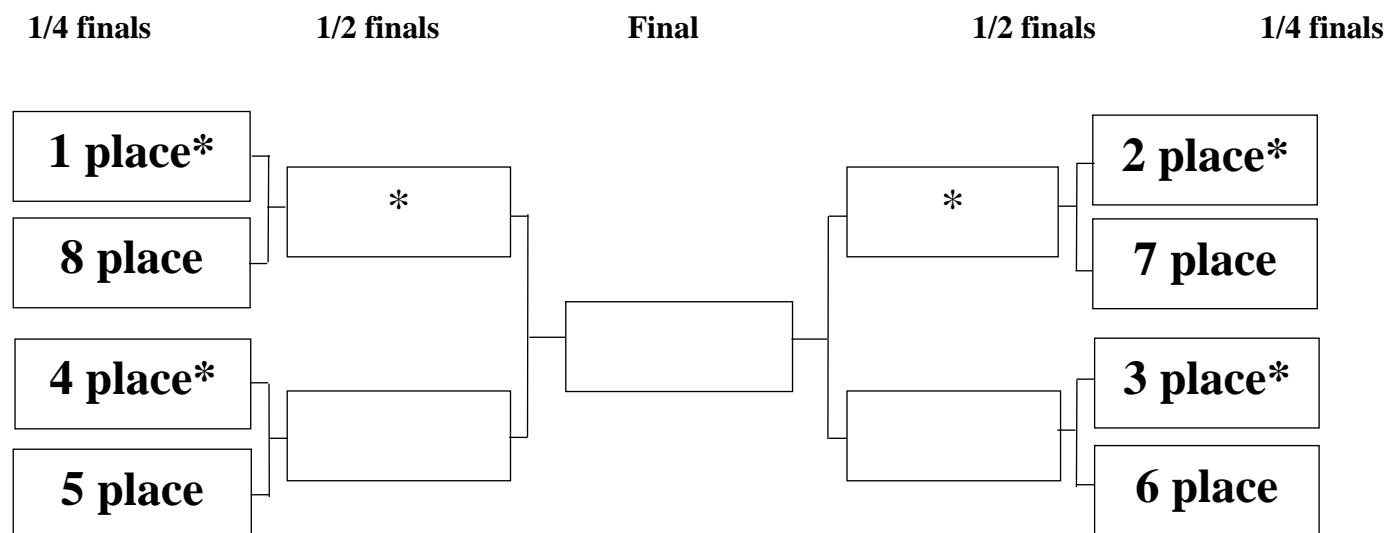
REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

Finals:

Winner of Pairing $\frac{1}{2}$ -1 vs. Winner of Pairing $\frac{1}{2}$ -2



* - In quarterfinals, home court advantage belongs to the team that took higher place in the Regular Season. In the event in quarterfinals or semifinals the team from a lower place eliminates the team from a higher place, winner gets status of the team with higher Regular Season result in this pair.



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

APPENDIX №3

CLUB'S APPLICATION FORM FOR PARTICIPATION IN THE VTB UNITED LEAGUE CHAMPIONSHIP 2015-2016 SEASON

APPLICATION FORM

for participation in VTB United League Championship
season 2015/16



Club _____
(Name of club) (City) (Country)

Players

№	Surname* (in alphabetic order)	Shirt number	Date of birth	Citizenship	Height (cm)	Weight (kg)	Position	Signature
1								
2								
3								
4								
5								
6								
7								
8								
9								
10								
11								
12								
13								
14								
15								
16								

Note: * - player educated by club (according to Regulation's art. 6.4.8)



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

APPLICATION FORM

for participation in VTB United League Championship
season 2015/16



Coaches and team followers

(for those who receives license)

№	Surname Name	Date of birth	Citizenship	Position	Signature
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					

HEAD OF CLUB

_____ (NAME, SURNAME)

STAMP

DOCTOR OF CLUB

_____ (NAME, SURNAME)



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

APPENDIX №4

TECHNICAL APPLICATION TO THE VTB UNITED LEAGUE CHAMPIONSHIP, 2015-2016 SEASON



VTB UNITED LEAGUE

LIST OF PLAYERS FOR GAME

Name of the club:		
Date:	Home team:	Visiting team:
Game #:		

Number of player	Number Of license	Surname, name of player
Mark captain (cap.)		
Coach		
Assistant coach		
Team representative for current game		
Team follower		
Team follower		
Team follower		
Team follower		

Uniform color: _____

* Doctor: _____
Name work place position

** Note: Line «Doctor» is to be filled by home team only!*

Signature of team representative for current game _____

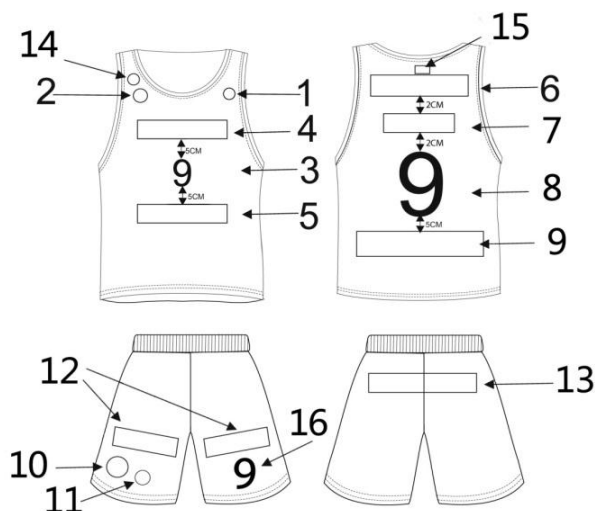
List of players is to be presented to commissioner before the game together with passport of the team, players' license and list of fine sanctions.

APPENDIX №5

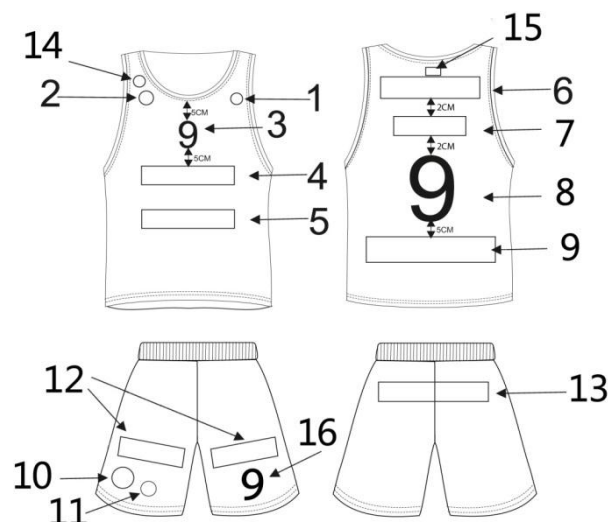
UNIFORM TEMPLATES

1. PLAYING UNIFORM

Option 1

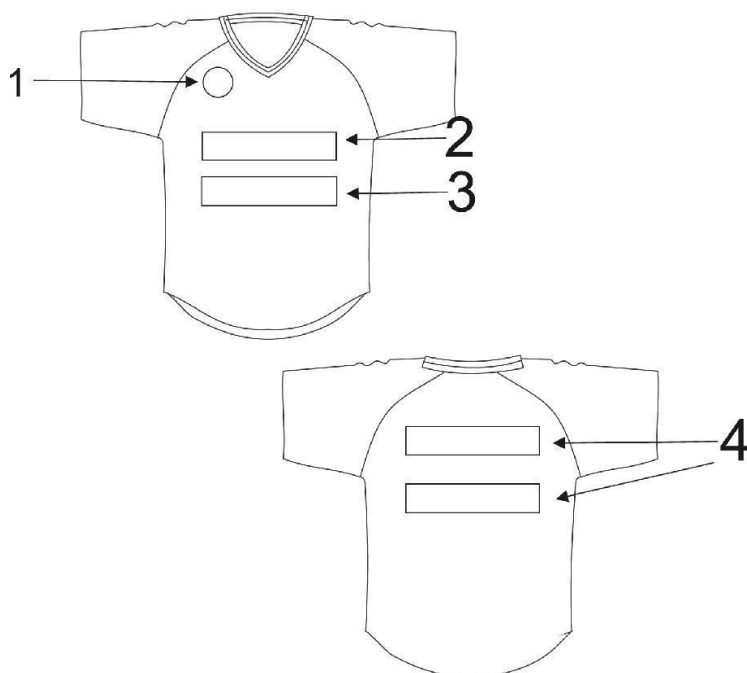


Option 2



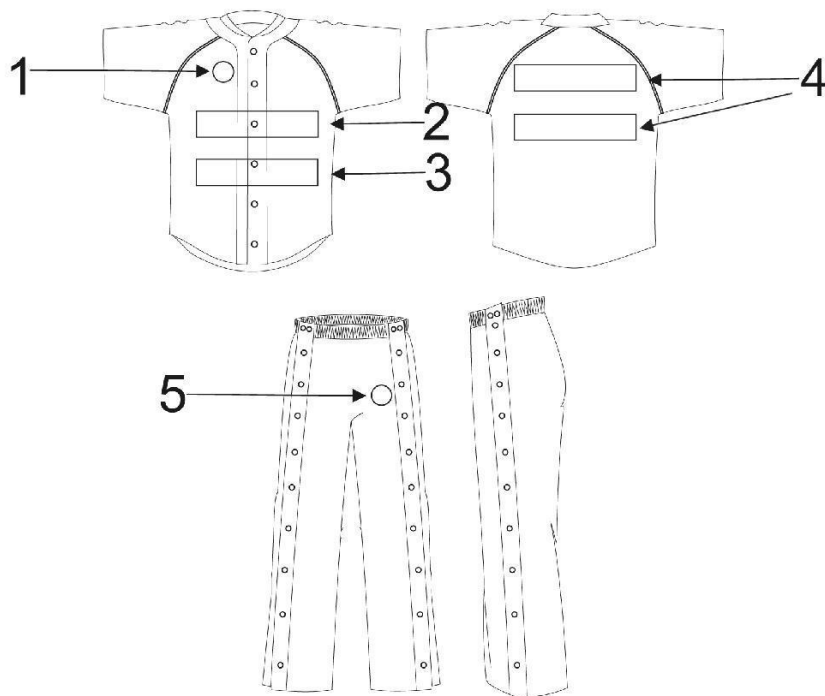
1. VTB United League logo 6x6 cm.
2. Manufacturer's logo. Not more than 12 cm².
3. Player's number, height not more than 10 cm.
4. Name of the club:
 - For one-lined text, height of letters should not be more than 8 cm.
 - For two-lined text, height of letters should not be more than 6 cm.
5. Sponsor's advertisement, height not more than 8 cm, length not more than 40 cm.
6. Player's surname, height between 6 cm and 8 cm.
7. Sponsor's advertisement, height not more than 6 cm, length not more than 25 cm.
8. Player's number, height not less than 18 cm.
9. Sponsor's logo, height not more than 8 cm, length not more than 40 cm.
10. Manufacturer's logo, not more than 12 cm².
11. Club's logo, not more than 25 cm² (optional for club).
12. Sponsor's advertisement, not more than 10 cm², or height not more than 2 cm, length not more than 15 cm (optional for club).
13. Sponsor's advertisement, height not more than 8 cm, length not more than 40 cm.
14. Club's logo, not more than 25 cm².
15. Country flag 2,5x1,5 cm.
16. Player's number, height not more than 10 cm.

2. PRACTICE JERSEY



1. Manufacturer's Logo, not more than 12 cm².
2. Name of the club:
 - For one-lined text, height of letters should not be more than 8 cm.
 - For two-lined text, height of letters should not be more than 6 cm.
3. Sponsor's advertisement, height nor more than 8 cm, length not more than 40 cm.
4. Sponsor's advertisement, height nor more than 8 cm, length not more than 40 cm.
5. Sponsor's advertisement, height nor more than 8 cm, length not more than 40 cm.

3. WARM-UP SUIT



1. Manufacturer's logo, not more than 12 cm².
2. Name of the club:
 - For one-lined text, height of letters should not be more than 8 cm.
 - For two-lined text, height of letters should not be more than 6 cm.
3. Sponsor's advertisement, height not more than 8 cm, length not more than 40 cm.
4. Sponsor's advertisement, height not more than 8 cm, length not more than 40 cm.
5. Manufacturer's logo, not more than 12 cm².



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

APPENDIX №6

REFEREES' EQUIPMENT

The League shall provide referees and table officials with one uniform kit for the 2015-2016 season as follows:

1. Referee's kit:

- Jersey – 2
- Windbreaker – 1

2. Table official's kit:

- Long-sleeved polo – 1
- Windbreaker – 1



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

APPENDIX №7



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

APPENDIX №10

**Basketball
club** _____

City _____ (name) “ _____ ” _____ **20** _____

CERTIFICATE

permission for primary/reserve arena

(sports facilities names)

to hold VTB United League Championship matches during the 2015-2016 season.

We, the undersigned:

basketball club representative (position, last name/first name/middle name)

sports facility director (position, last name/first name/middle name)

VTB United League representative (last name/first name/middle name)

have drawn up the present Certificate that the given sports facility has the following conditions for holding basketball competitions (circle or insert the answers in the corresponding graph)

1. Number of places for spectators _____
2. Size of the playing court 28 x 15 / 26 x 14
3. The markings on the playing court correspond to the Official Basketball Rules:
YES / NO
4. Playing court surface: Parquet / Floorboard
5. The constructions supporting the backboards are no closer than 2 meters from
the outer edge of the baselines: YES / NO
6. The distance from external obstacles to the playing court:
- along the baselines _____ m _____
cm
- along the sidelines _____ m _____
cm
7. Any obstacles, including the team bench, are no less than 2 meters from the playing court: YES / NO



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

8. The playing court is marked with a boundary line with a width of 5 cm, as well as additional boundary line of a sharply contrasting color, with a width of no less than 2 meters: YES / NO
9. The playing court is evenly and adequately lighted - 1500 LUX, for TV and internet broadcasts - 2000 LUX: YES / NO
10. The supports holding up the backboard are reinforced, making it impossible for them to move at all under any pressure during a game: YES / NO
11. The backboards are made of safe glass, framed by a yellow metal frame, sized 1800x1050 mm: YES / NO
12. The front-facing part of the construction to which the backboard is attached is located no less than 2 meters from the outside edge of the baseline: YES / NO
13. The backboard and backboard support are upholstered in accordance with p. 6 of Appendix "Basketball Equipment" to "FIBA Official Basketball Rules": YES / NO
14. The rims are made from hard steel and correspond to the requirements in p. 3 of Appendix "Basketball Equipment" to "FIBA Official Basketball Rules": YES / NO
15. The nets are made from white cord and correspond to the requirements in p. 4 of Appendix "Basketball Equipment" to "FIBA Official Basketball Rules": YES / NO
16. The playing hall has a reserve support and one backboard, fully equipped and ready to quickly replace damaged equipment: YES / NO
17. All of the spectators seats are numbered: YES / NO
18. Spectators are located no less than five meters from the outside edge of the playing court's boundary lines: YES / NO
19. The officials' table is no less than 6 meters in length and 80 cm in height and situated on a stand no less than 20 cm in height: YES / NO
20. The zone for team benches is located on the same side of the playing court as the officials' table and situated between the 5 meter line and the continuation of the corresponding baseline by two meters: YES / NO
21. Within the team bench zones, there are chairs or a bench with no less than 14 spaces: YES / NO
22. There are two chairs (bench) for substitute players on both sides of the officials' table: YES / NO
23. There is a thermometer, hydrometer, and manometer in the playing hall for determining the air temperature, humidity and relative pressure of the air within the basketball: YES / NO
24. The height of the ceiling above the playing court is no less than 7 meters: YES / NO
25. There is at least one high-definition color video screen in the arena: YES / NO
26. The arena has a scoreboard that corresponds to the requirements in p. 7 of Appendix "Basketball Equipment" to "FIBA Official Basketball Rules" and features a very loud automatic signal: YES / NO
27. The volume of the sound should be 120 decibels, when measured at a distance of one meter: YES / NO
28. The scoreboard displays the team names, points earned by each team and player, number of fouls committed by each player, number of team fouls, number of the current period, number of time-outs taken, the amount of time remaining in the game and the amount of time remaining in a timeout: YES / NO
29. The game clock corresponds to the requirements in p. 8 of Appendix "Basketball Equipment" to "FIBA Official Basketball Rules": YES / NO
30. There is a digital shot clock device in the playing hall, which corresponds to p. 7 of Appendix "Basketball Equipment" to "FIBA Official Basketball Rules" and is equipped with a very loud automatic signal, distinguishable from that used to signal the end of playing time: YES / NO
31. The shot clock device corresponds to p. 10.4 and 10.5 of Appendix "Basketball Equipment" to "FIBA Official Basketball Rules": YES / NO
32. The playing hall is equipped with two autonomous, distinguishable loud signals, one for the time-keeper and the secretary, which sounds automatically at the end of game time, as well as when operated manually, and another given to the shot clock device operator, which sounds automatically: YES / NO
33. There is a microphone and loudspeakers in the playing hall:



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

YES / NO

34. Technical equipment and sports inventory (availability and readiness):

- a) scoreboard, in accordance with Art. 17 of the Regulations: 1 - 2 / NO
- b) number of electronic boards with the game time and score: 1 - 2 - 3 -
- 4
- c) shot clock device:
 - one above each basketball construction: YES / NO
 - number of sides to the display: 1 - 2 - 3 -
- 4
- d) automated signal with regulated sound for the time-keeper: YES / NO
- e) automated signal with regulated sound for shot clock device operator: YES / NO
- f) indicators of number of fouls by a player (1-5) behind the officials' table: YES / NO
- g) indicators of team fouls (two): YES / NO
- h) microphone and speakers: YES / NO
- i) Precision Time System: YES / NO

35. Number of locker rooms with showers for players:

- _____
36. Locker room with a shower for referees: YES /
NO

37. Locker room for officials: YES / NO

38. A room for holding a press conference: YES / NO

39. The sports facility and playing court fully adhere to the demands for a quality TV and internet broadcast:

- a) lighting of the playing court is no less than 2000 LUX YES / NO
- b) availability of needed food stands: YES / NO
- c) available space to place stationary TV cameras without risking injury to players: YES / NO
- d) availability of equipment to transmit a TV signal (internet broadcast): YES / NO
- e) availability of a dedicated internet line (optic fiber cable connection) with capacity for at least 5 (five) mbps at the point of connection for the device that transmits the video broadcast and no less than 1.5 (one and a half) mbps at the point of connection for the device carrying out a text-based play-by-play broadcast of the game: YES / NO

40. An available and fully functioning advertisement perimeter, consisting of LED boards, arranged in accordance with the Regulations:

YES / NO

41. Documents for adhering to the rules of technical use of a sports facility:

- government commission certificate on the acceptance of the facility for use: YES / NO
- certificate for technical inspection of the sports facility's readiness for use: YES / NO
- safety equipment instructions for all types of technical services: YES / NO
- fire safety instructions: YES / NO
- medical services instructions: YES / NO
- job instructions for employees responsible for following technical maintenance rules: YES / NO

YES / NO

- certificate asserting the sports facility and its staff's readiness to host the Championship, approved by the director of the sports facility: YES / NO
- availability and placement of diagrams, depicting movement of spectators around the territory of the facility, entering and evacuating the stands, location of first aid stations and fire extinguishing inventory and equipment in easily accessible locations: YES / NO
- availability and placement of spectators' rules for behavior within the sports facility easily accessible locations: YES / NO

42. Availability of Instructions for ensuring public order and safety when holding public events

YES / NO

43. Availability of an Agreement between the basketball club and sports facility regarding holding Championship games:

YES / NO

NOTES:



REGULATIONS

VTB UNITED LEAGUE CHAMPIONSHIP

season 2015-2016

Signatures:

_____	position	Last name/First name/Middle name	_____	stamp	_____	signature
_____	position	Last name/First name/Middle name	_____	stamp	_____	signature
_____	position	Last name/First name/Middle name	_____	stamp	_____	signature
_____	position	Last name/First name/Middle name	_____	stamp	_____	signature

VTB United League Directorate Decision:

HEAD OF THE DIRECTORATE: _____
Last name/First name/Middle name Signature

“ _____ ” _____ 20____